

# Lecture 8: Advanced Training Workflows

AC215

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# Outline

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1. Recap
2. Experiment Tracking
3. Tutorial: Experiment Tracking
4. Vertex AI, Serverless Training
5. Tutorial: Serverless Training
6. Multi GPU Training

# Outline

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1. **Recap**
2. Experiment Tracking
3. Tutorial: Experiment Tracking
4. Vertex AI, Serverless Training
5. Tutorial: Serverless Training
6. Multi GPU Training

# Recap: Motivation

## The 3 components for better Deep Learning

### More Data

- Extraction
- Transformation
- Labeling
- Versioning
- Storage
  
- Processing
- Input to Training

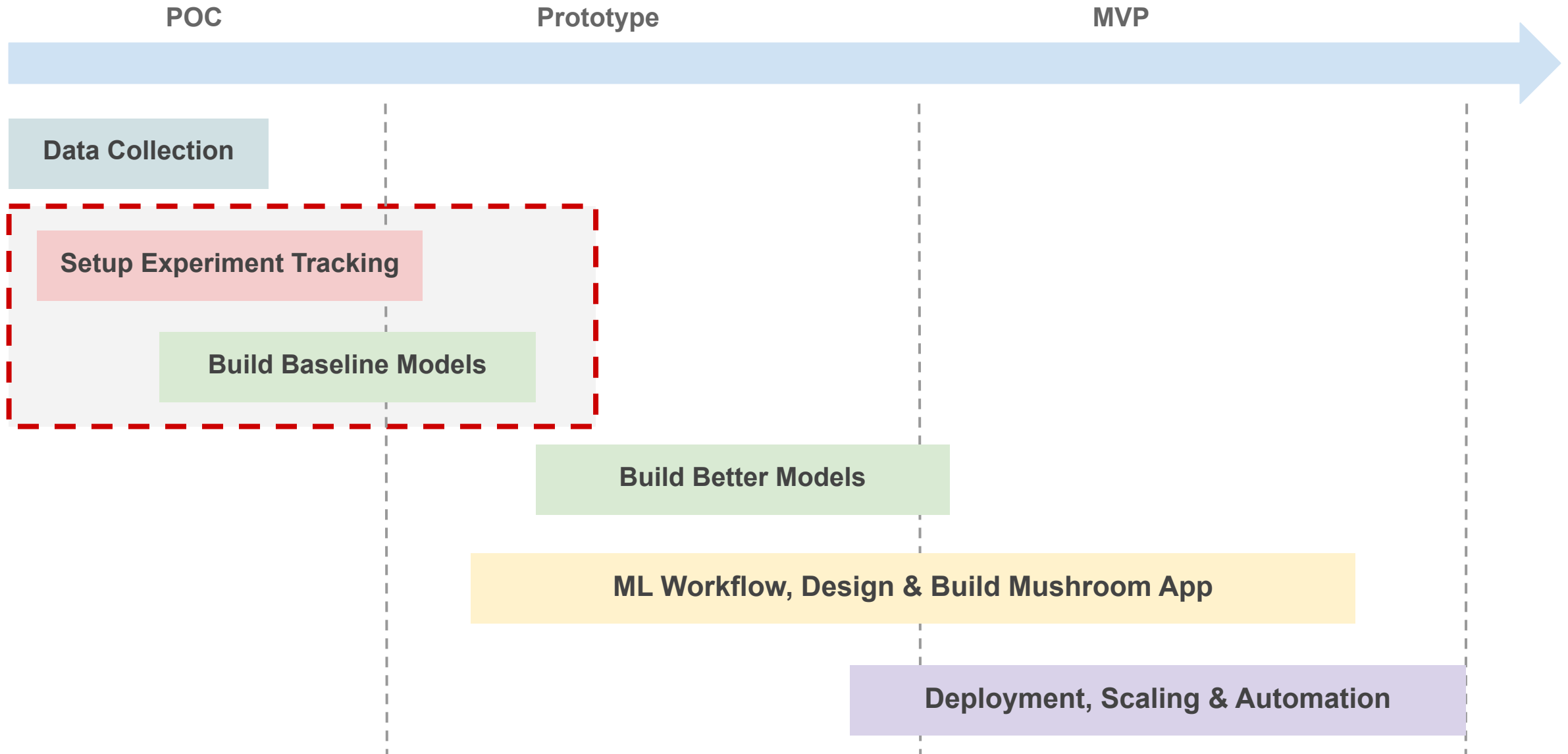
### Better/Faster Models

- SOTA Models
- Transfer Learning
- Distillation
- Compression

### Faster Hardware

- Scaling data processing
- GPU, TPU
- Multi GPU Server Training

# Recap: Project Workflow



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# Experiment Tracking

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## Why

- Organize your work(data collection/model training)
- Reproducibility
- Logging

# Experiment Tracking

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## What

- Environments
- Scripts (Code)
- Data (version, train/validate/test split)
- Data pre-processing logic
- Model hyper parameters / configurations
- Evaluation metrics
- Model weights
- Performance results
- Sample predictions



# Training Code

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```
# Training Params
learning_rate = 0.001
batch_size = 32
epochs = 10

# Data
train_data, validation_data = get_dataset(...)

# Model
model = build_model(...)

# Train
training_results = model.fit(...)
```

# Training Code using WandB

```
# Training Params
learning_rate = 0.001
batch_size = 32
epochs = 10

# Data
train_data, validation_data = get_dataset(...)
# Model
model = build_model(...)

# Initialize a W&B run
wandb.init(...)

# Train
training_results = model.fit(..., callbacks=[WandbCallback()])

# Close the W&B run
wandb.run.finish()
```

Initialize wandb run



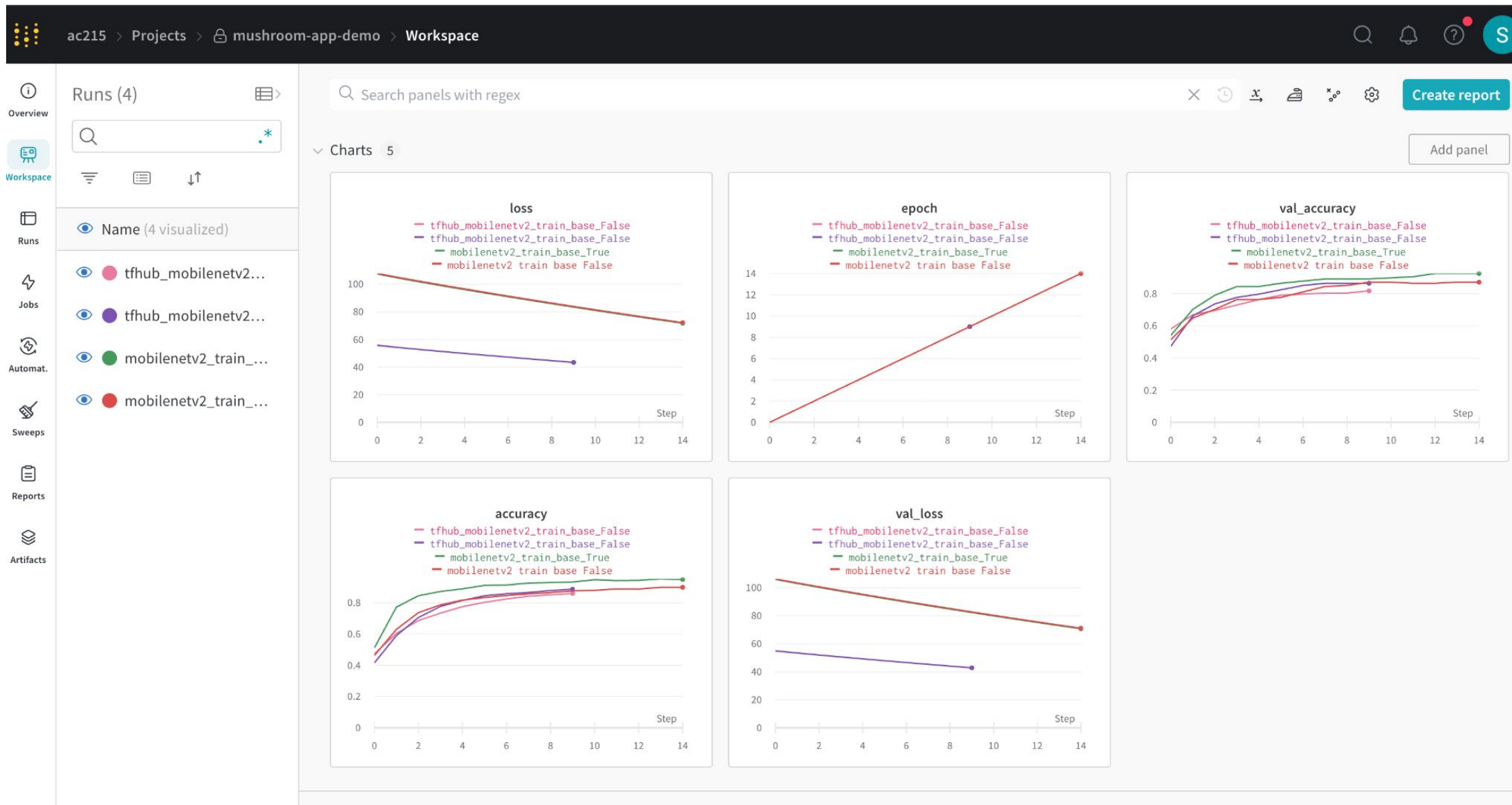
Add a callback to monitor model



Let wandb know to finish the run



# Experiment Tracking using WandB



# Tutorial: Experiment Tracking

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Goals of the tutorial are

- Explore models for mushroom classifications
- [https://colab.research.google.com/drive/1N6UDx3fFdz7\\_IDa7Xsqx-V1KVN4ZxzZ-?usp=sharing](https://colab.research.google.com/drive/1N6UDx3fFdz7_IDa7Xsqx-V1KVN4ZxzZ-?usp=sharing)
- Experiment Tracking using Weights & Bias  
[https://colab.research.google.com/drive/1NP3crNooNnJZa1KLuOKDb\\_a\\_SMLRDqTyG?usp=sharing](https://colab.research.google.com/drive/1NP3crNooNnJZa1KLuOKDb_a_SMLRDqTyG?usp=sharing)

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4. **Vertex AI, Serverless Training**
5. Tutorial: Serverless Training
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# Vertex AI

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- [Vertex AI](#) is machine learning platform offered by Google in GCP.
- Vertex AI combines [data engineering](#), [data science](#), and [ML engineering workflows](#), enabling your teams to [collaborate](#) using a common toolset and scale your applications using the benefits of Google Cloud.

# Vertex AI

Vertex AI: <https://console.cloud.google.com/vertex-ai>

The screenshot shows the Google Cloud Vertex AI console dashboard. The browser address bar displays the URL: `console.cloud.google.com/vertex-ai?authuser=1&orgonly=true&project=ac215-project&supportedpurview=organizationId`. The page header includes the Google Cloud logo, the project name 'ac215-project', and the search term 'vertex'. The left sidebar contains a navigation menu with categories: TOOLS (Dashboard, Model Garden, Pipelines), NOTEBOOKS (Colab Enterprise, Workbench), GENERATIVE AI STUDIO (Overview, Language, Vision, Speech), DATA, MODEL DEVELOPMENT (Training, Experiments, Metadata), and DEPLOY AND USE. The main content area features a 'Get started with Vertex AI' section with a description and a 'SHOW API LIST' link. Below this are four tiles: 'Colab Enterprise' (with a 'NEW' badge), 'Model Garden', 'Prepare data', and 'Model development'. Each tile includes an icon, a title, a brief description, and a call-to-action button.

**Get started with Vertex AI**

Vertex AI empowers machine learning developers, data scientists and data engineers to take their projects from ideation to deployment, quickly and cost-effectively. [Learn more about Vertex AI](#)

[SHOW API LIST](#)

**Colab Enterprise** NEW

A new notebook experience with enterprise-grade privacy and security. Start coding in a couple of clicks.

[Go to Colab Enterprise](#)

**Model Garden**

Browse, customise and deploy machine learning models. Choose from Google or popular open-source models.

[Try now](#)

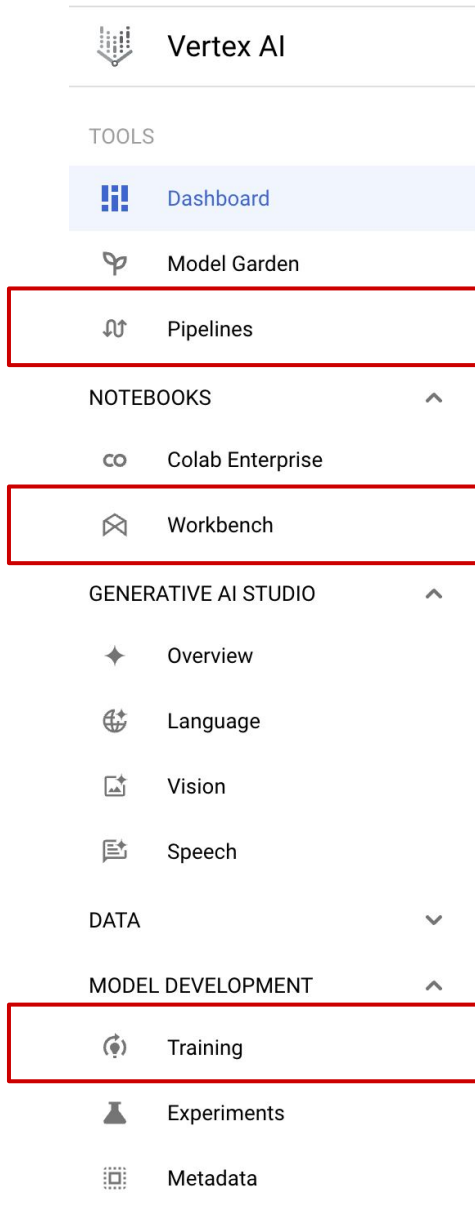
**Prepare data**

- Data sets: Store and manage training data.
- Data labelling

**Model development**

- Model Garden: Tune and deploy a Google or open-source model.

# Vertex AI



Build ML Workflow

JupyterLab notebooks

Training pipelines and jobs



# Serverless Training

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## **What is serverless training?**

- Execute training on an as-needed basis
- Access GPU hardware only for the “training” step in a pipeline
- No setup of servers required
- Brings down training cost

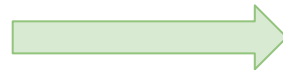
# Serverless Training

1

## Move Code to Python File

### Notebook

```
def get_dataset():  
    ...  
def get_model_1():  
    ...  
def get_model_2():  
    ...  
  
# Data  
train_data, val_data = get_dataset(...)  
# Model  
model_1 = build_model_1(...)  
# Train  
training_results = model_1.fit(...)
```



### Python File

```
def get_dataset():  
    ...  
def get_model_1():  
    ...  
def get_model_2():  
    ...  
  
# Data  
train_data, val_data = get_dataset(...)  
# Model  
model = ...  
# Train  
training_results = model.fit(...)
```

Pass Arguments:

model=model\_1

epochs=25

batch\_size=32

# Serverless Training

## 2 Package & Upload to GCP

**Notebook**

```
def get_dataset(): ...  
def get_model_1(): ...  
def get_model_2(): ...  
  
# Data  
train_data, val_data =  
get_dataset(...)  
# Model  
model_1 =  
build_model_1(...)  
# Train  
training_results =  
model_1.fit(...)
```

**Python File**

```
def get_dataset(): ...  
def get_model_1(): ...  
def get_model_2(): ...  
  
# Data  
train_data, val_data =  
get_dataset(...)  
# Model  
model = ...  
# Train  
training_results =  
model.fit(...)
```

**Packaged  
Python files**



**GCS Bucket**



**Vertex AI**

**Job**

Container



CPU, RAM, GPU

**Job**

Container



CPU, RAM, GPU

**Job**

Container



CPU, RAM

**Model Trainer CLI  
Container**

## 3 Create & Run Training Jobs

# Tutorial: Serverless Training

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Steps to perform **Serverless Training** on mushroom classification models:

- Create a GCS bucket to store packaged python training code.
- Get Weights & Bias API Key for experiment tracking.
- Package & Upload python code.
- Create Jobs in Vertex AI.
- For detailed instructions, please refer to the following link
  - [Serverless Training](https://github.com/dlops-io/model-training). ( <https://github.com/dlops-io/model-training> )
  - [View Training Jobs](https://console.cloud.google.com/vertex-ai/training/custom-jobs). ( <https://console.cloud.google.com/vertex-ai/training/custom-jobs> )
  - [View Experiment Metrics](https://wandb.ai/home). ( <https://wandb.ai/home> )

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# Multi GPU Training

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## How do we perform distributed training?

- What type of distribution:
  - Single Machine, Single GPU [One Device Strategy]
  - Single Machine, Multiple GPUs [Mirrored Strategy]
  - Multiple Machine, Multiple GPUs [Multi Worker Mirrored Strategy]
- Organize code to apply the appropriate Strategy
- Train as usual

# Training Code

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```
# Training Params
learning_rate = 0.001
batch_size = 32
epochs = 10

# Data
train_data, validation_data = get_dataset(...)

# Model
model = build_model(...)

# Train
training_results = model.fit(...)
```

# Training Code for Multi GPU

```
# Training Params
batch_size = 32
...
# Create distribution strategy
strategy = tf.distribute.MirroredStrategy()
num_workers = strategy.num_replicas_in_sync
# Data
train_data, validation_data = get_dataset(..., batch_size=batch_size * num_workers)
# Wrap model creation and compilation within scope of strategy
with strategy.scope():
    # Model
    model = build_model(...)

# Train
training_results = model.fit(...)
```

Create distribution Strategy

Adjust dataset batch size

Create & Compile model in strategy scope



**THANK YOU**