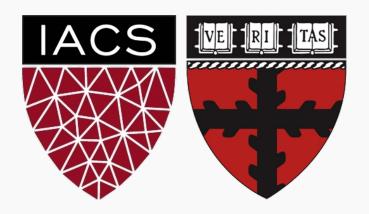
# Introduction to Regression Part A - kNN

# CS109A Introduction to Data Science Pavlos Protopapas, Natesh Pillai





#### Lecture Outline

#### Part A: Statistical Modeling

k-Nearest Neighbors (kNN)

#### Part B: Model Fitness

How does the model perform predicting?

#### Part B: Comparison of Two Models

How do we choose from two different models?

#### Part C: Linear Models



## Predicting a Variable

Let's imagine a scenario where we'd like to predict one variable using another (or a set of other) variables.

#### **Examples:**

- Predicting the number of views, a TikTok video will get next week based on video length, the date it was posted, the previous number of views, etc.
- Predicting which movies, a Netflix user will rate highly based on their previous movie ratings, demographic data, etc.



## Working example

The **Advertising data set** consists of the sales of a particular product in 200 different markets, and advertising budgets for the product in each of those markets for three different media: *TV, radio, and newspaper.* Everything is given in units of \$1000.

TV	radio	newspaper	sales
230.1	37.8	69.2	22.1
44.5	39.3	45.1	10.4
17.2	45.9	69.3	9.3
151.5	41.3	58.5	18.5
180.8	10.8	58.4	12.9

Some of the figures in this presentation are taken from "An Introduction to Statistical Learning, with applications in R" (Springer, 2013) with permission from the authors: G. James, D. Witten, T. Hastie and R.



Tibshirani "

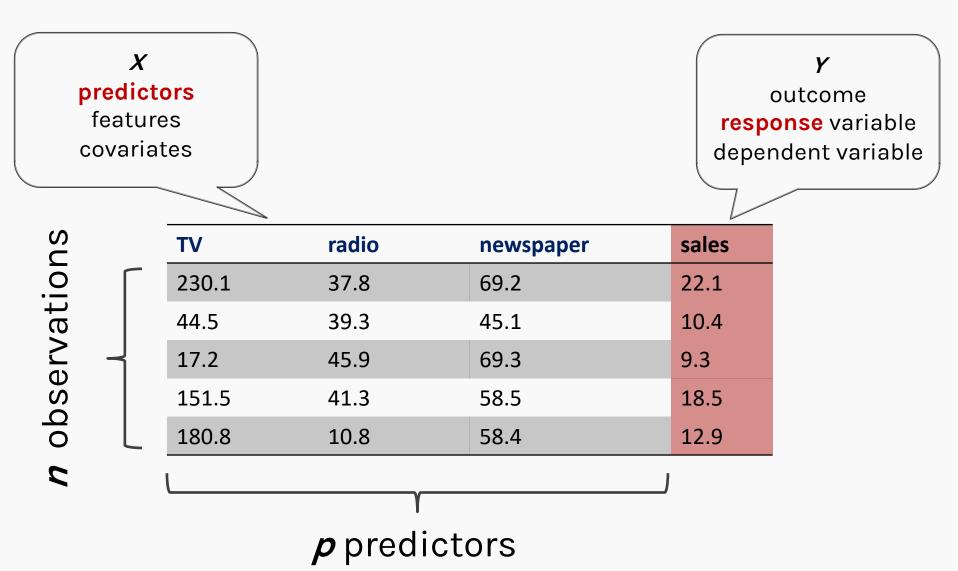
There is an asymmetry in many of these problems:

The variable we would like to predict may be more difficult to measure, is more important than the other(s), or maybe directly or indirectly influenced by the other variable(s).

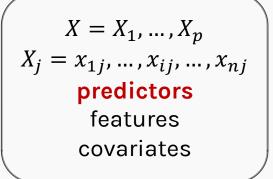
Thus, we'd like to define two categories of variables:

- variables whose values we want to predict
- variables whose values we use to make our prediction









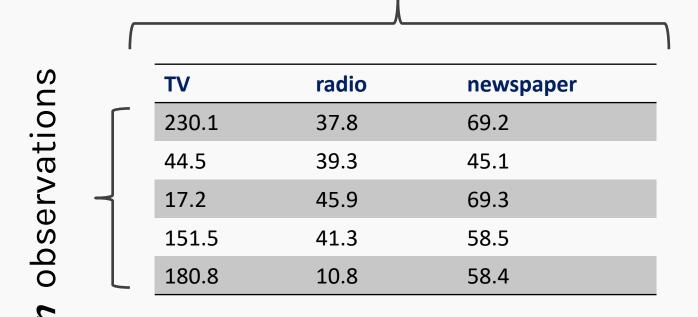
 $Y = y_1, ..., y_n$  outcome response variable dependent variable

TV	radio	newspaper	sales
230.1	37.8	69.2	22.1
44.5	39.3	45.1	10.4
17.2	45.9	69.3	9.3
151.5	41.3	58.5	18.5
180.8	10.8	58.4	12.9

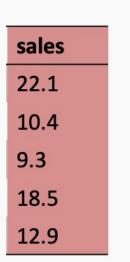
**p** predictors



# This is called X: a.k.a. The Design Matrix

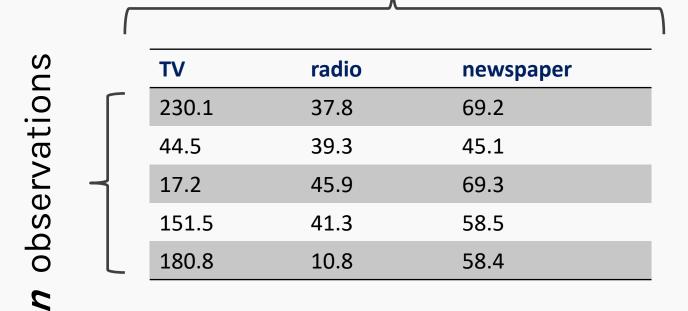




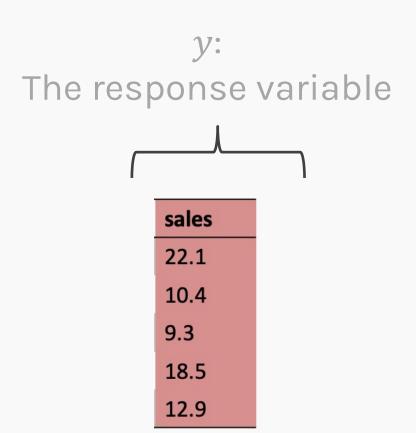




# This is called *X*: a.k.a. *The Design Matrix*



Capital letters mean matrices,







SU		TV	radio	newspaper	
<u> </u>		230.1	37.8	69.2	
rvations		44.5	39.3	45.1	
e 	$\dashv$	17.2	45.9	69.3	
S		151.5	41.3	58.5	
Q 0		180.8	10.8	58.4	

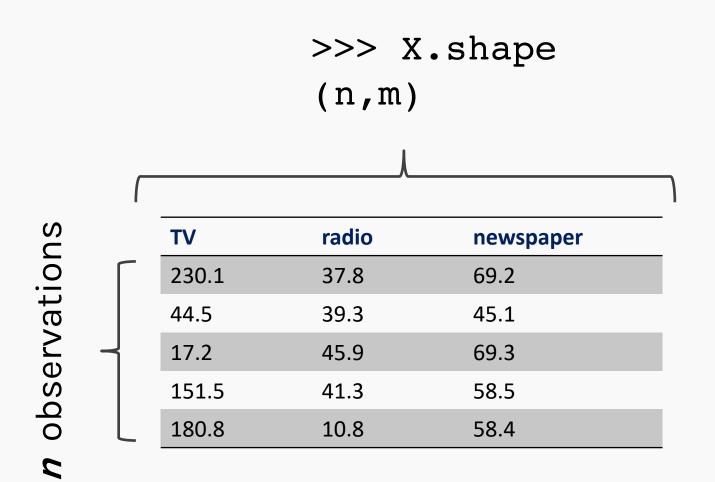


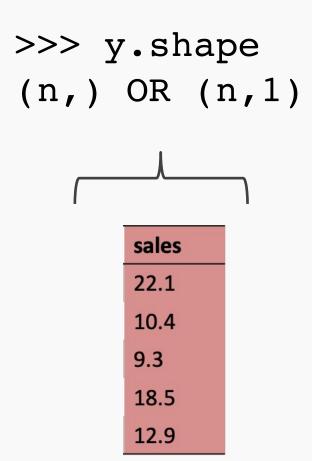


Capital letters mean matrices, lower case letters mean vectors



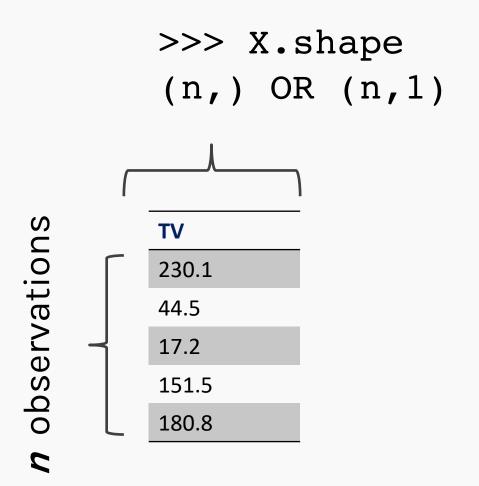
### Sklearn expects certain dimensions

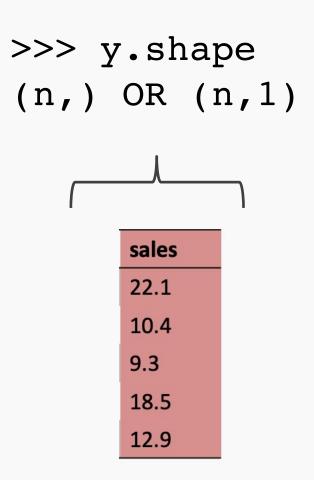






#### Sklearn expects certain dimensions







#### Pre-breakout room Pandas Review



What is the difference between the two operations above for a valid dataframe with a column named 'x'.

A. df[['x']] returns a pd.DataFrame object whereas df['x'] returns a pd.Series object

B. df[['x']] returns a pd. Series object whereas df['x'] returns a pd. DataFrame object

C. df[['x']] is an invalid operation

D. df['x'] is an invalid operation



## Statistical Model



#### True vs. Statistical Model



We will assume that the response variable, Y, relates to the predictors, X, through some unknown function expressed generally as:

$$Y = f(X) + \varepsilon$$

Here, f is the unknown function expressing an underlying rule for relating Y to X,  $\varepsilon$  is the random amount (unrelated to X) that Y differs from the rule f(X).

A *statistical model* is any algorithm that estimates f. We denote the estimated function as  $\widehat{f}$ .



#### Prediction vs. Estimation

For some problems, what's important is obtaining  $\hat{f}$ , our estimate of f. These are called *inference* problems.

When we use a set of measurements,  $(x_{i,1}, ..., x_{i,p})$  to predict a value for the response variable, we denote the *predicted* value by:

$$\hat{y}_i = \hat{f}(x_{i,1}, \dots, x_{i,p}).$$

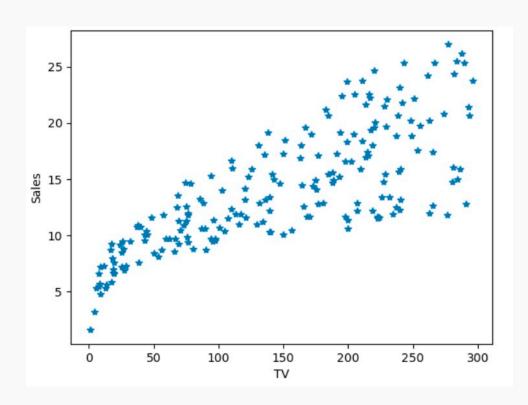
For some problems, we don't care about the specific form of  $\hat{f}$ , we just want to make our predictions  $\hat{y}$ 's as close to the observed values y's as possible. These are called *prediction problems*.



## Example: predicting sales

**Motivation**: Predict Sales

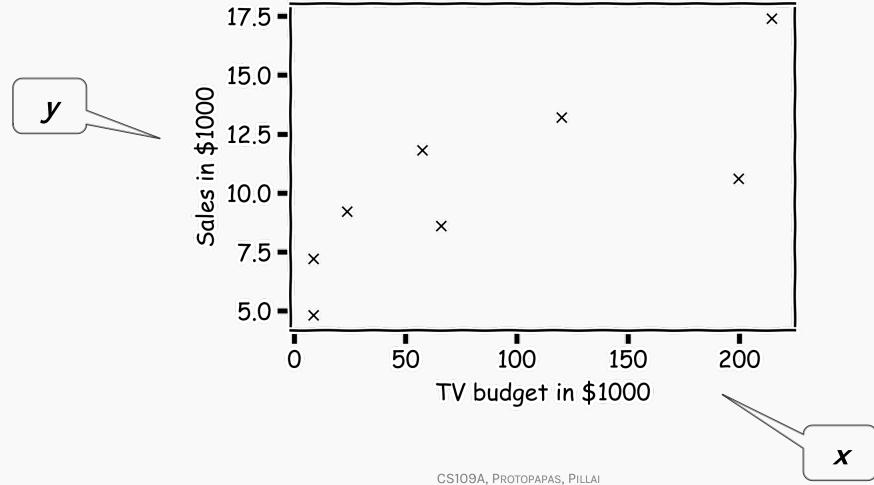
Build a model to **predict** sales based on TV budget



The response, y, is the sales
The predictor, x, is TV budget



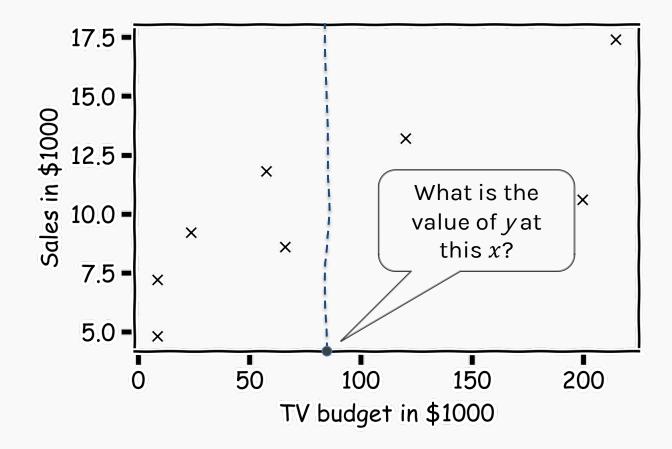
#### Statistical Model





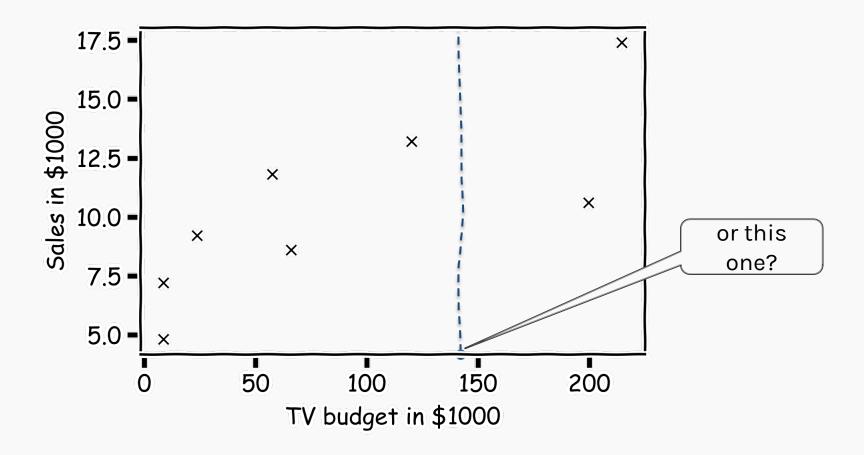
#### Statistical Model

How do we predict y for some x?



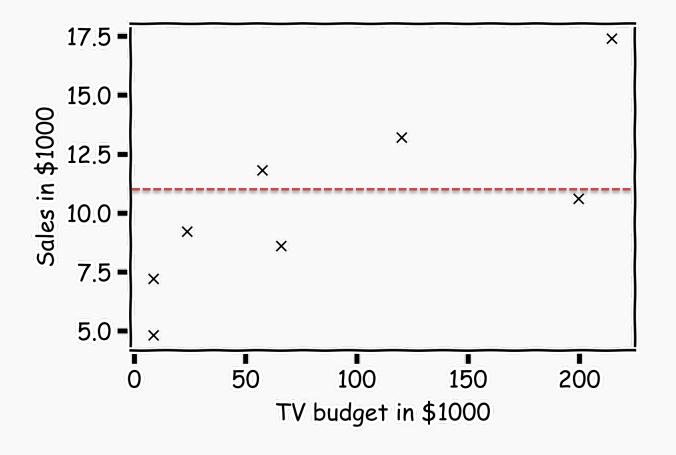


How do we predict y for some x?





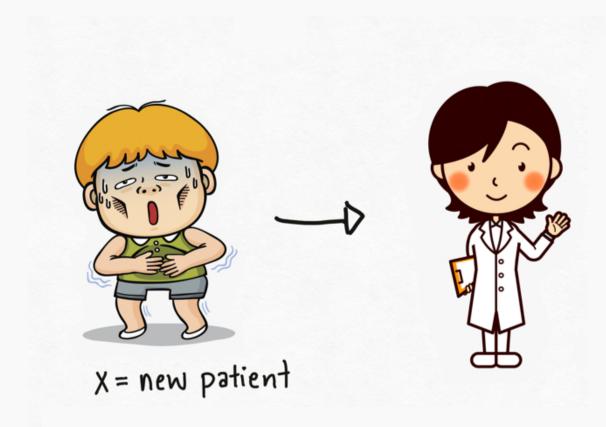
A simple idea is to take the mean of all y's:  $\frac{1}{n}\sum_{i=1}^{n}y_{i}$ 



$$\frac{1}{n} \sum_{i=1}^{n} y_i$$

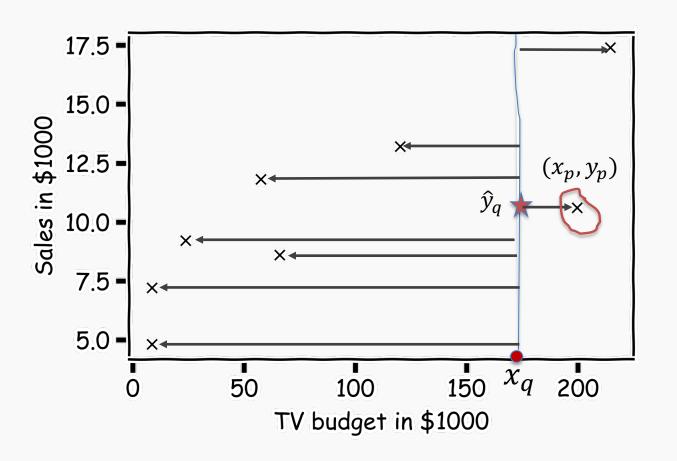


## k-Nearest Neighbors – kNN





### Simple Prediction Model



What is  $\hat{y}_q$  at some  $x_q$ ?

Find distances to all other points  $D(x_q, x_i)$ 

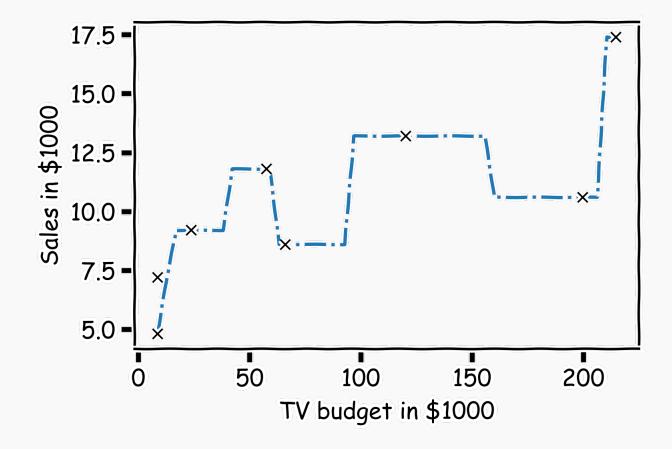
Find the nearest neighbor,  $(x_p, y_p)$ 

Predict  $\hat{y}_q = y_p$ 



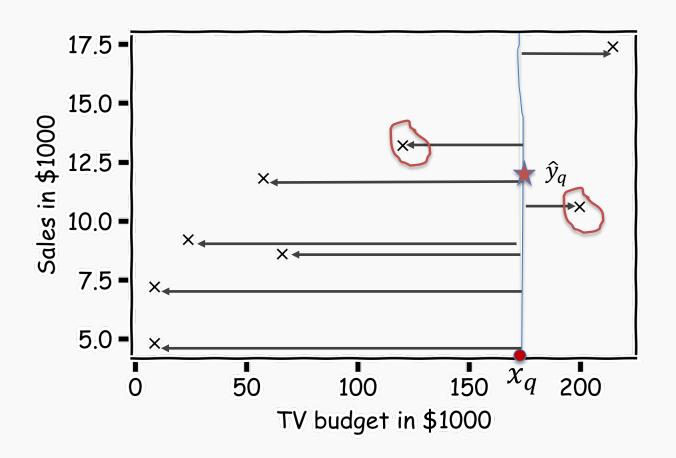
## Simple Prediction Model

Do the same for "all" x's





#### Extend the Prediction Model



What is  $\hat{y}_q$  at some  $x_q$ ?

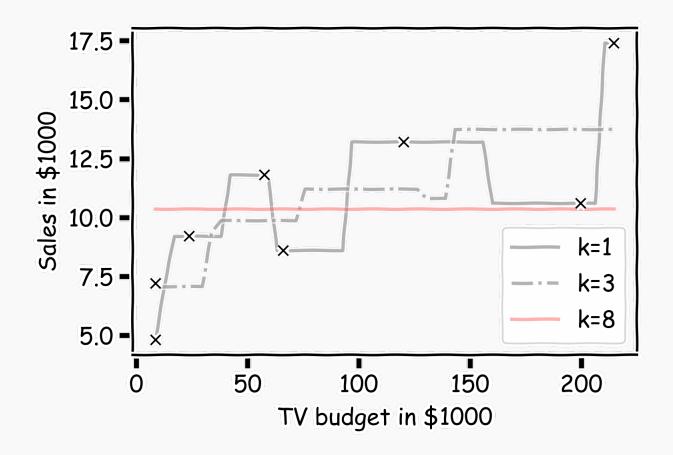
Find distances to all other points  $D(x_q, x_i)$ 

Find the k-nearest neighbors,  $x_{q_1}, \dots, x_{q_k}$ 

Predict 
$$\hat{y}_q = \frac{1}{k} \sum_{i}^{k} y_{q_i}$$



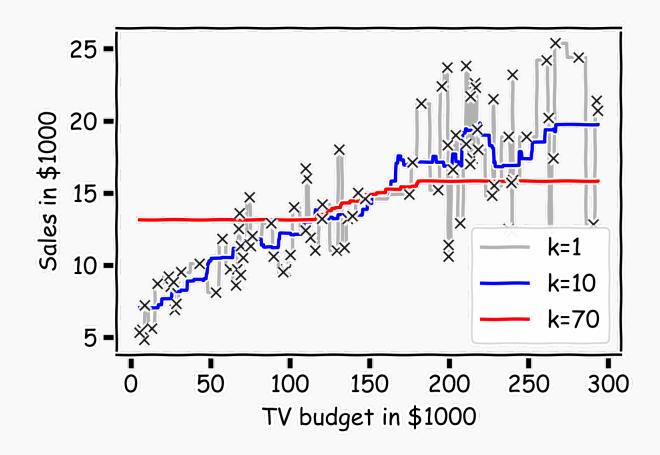
## Simple Prediction Models





## Simple Prediction Models

We can try different k-models on more data





## k-Nearest Neighbors – kNN

The very human way of decision making by similar examples. kNN is a **non-parametric** learning algorithm.

#### The k-Nearest Neighbor Algorithm:

Given a dataset  $D = \{(x^{(1)}, y^{(1)}), ..., (x^{(N)}, y^{(N)})\}$ . For every new X:

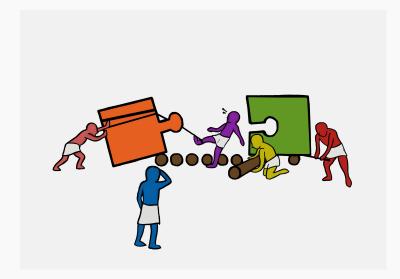
1. Find the k-number of observations in D most similar to X:

$$\{(x^{(n_1)}, y^{(n_1)}), \dots, (x^{(n_k)}, y^{(n_k)})\}$$

These are called the k-nearest neighbors of x

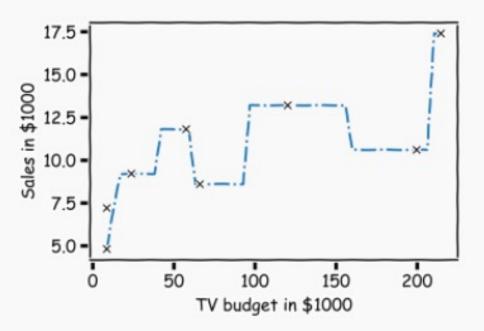
2. Average the output of the k-nearest neighbors of x

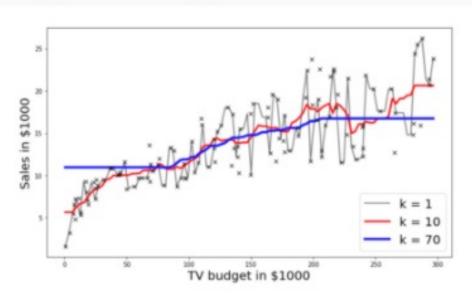
$$\hat{y} = \frac{1}{K} \sum_{k=1}^{K} y^{(n_k)}$$



Demonstrate Ex Simple data plotting

Simple kNN Regression by hand





PROTOPAPAS 30