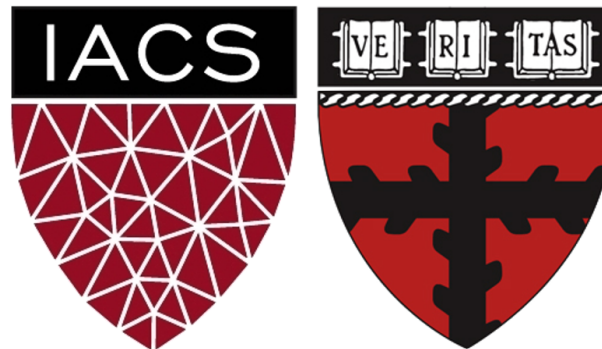


# Lecture 9: Compression Techniques and Distillation

**AC295**

Advanced Practical Data Science

Pavlos Protopapas



# Outline

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- 1: Communications
- 2: Motivations and what is Compression
- 3: Compression Techniques
- 4: Distillation

# Communications

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- Exercise 7 was due 10:15 AM.
- Exercise 8 will be released today - due (11/10 10:15 AM )
- Reading questions due tomorrow 11/04 noon on Ed.
- Last set of presentations this Thursday - 11/05
- Practicum will be released by Sunday - due 11/17
- Practicum week - No lectures on 11/10 Tue and 11/12 Thursday
- **Three** lectures remaining in the semester - 11/17, 11/19 and 11/24

# Why do we need it?

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We want to process data (ideally a lot) and we do not have enough computing resources. For example:

1. your phone can't run [GoogleNet](#) to assist you in some tasks
2. you can't compress ginormous images coming from the space (8Kx8K pixels from 3K satellites)

Using [machine learning](#) is resource intensive:

- i. computing power to train M/B parameters
- ii. limited bandwidth (you could use)

**So what?** Model compression techniques

# What is Model Compression?

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The main idea is to **simplify** the model without **diminishing** accuracy. A simplified model means reduced in size and/or latency from the original. Both types of reduction are desirable.

- **Size** reduction can be achieved by reducing the model parameters and thus using less RAM.
- **Latency** reduction can be achieved by decreasing the time it takes for the model to make a prediction, and thus lowering energy consumption at runtime (and carbon footprint).

# Compression Techniques (Algos)

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1. Pruning
2. Quantization
3. Low-rank approximation and sparsity
4. Knowledge distillation
5. Low-rank approximation and sparsity
6. Neural Architecture Search (NAS) [another class]

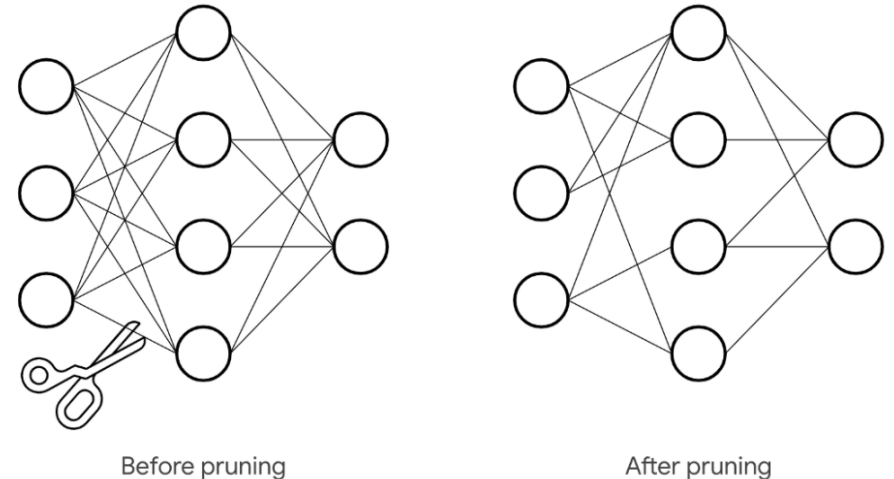
# Compression Techniques: Pruning

The main idea is to **remove** features with nearly the same information.

Pruning involves removing connections between neurons, channels, or filters from a trained network. To prune a connection, we set a weight in the matrix to zero. To prune a neuron, we set all values of a column to zero.

## 2 types of pruning:

- Unstructured removes connections or neurons
- Structured removes filters or channels



# Compression Techniques: Pruning <cont>

Pruning has a few potential **drawbacks**:

- **Unclear how well given methods generalize** across different architectures.
- **Fine-tuning is cumbersome** and can slow down implementation.
- May be more effective to simply use a **more efficient architecture than to prune a suboptimal one.**

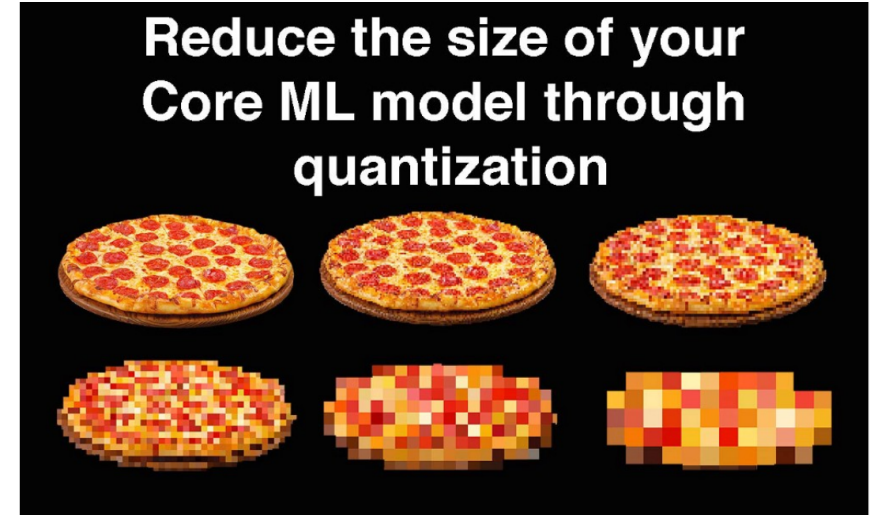




# Compression Techniques: Quantization

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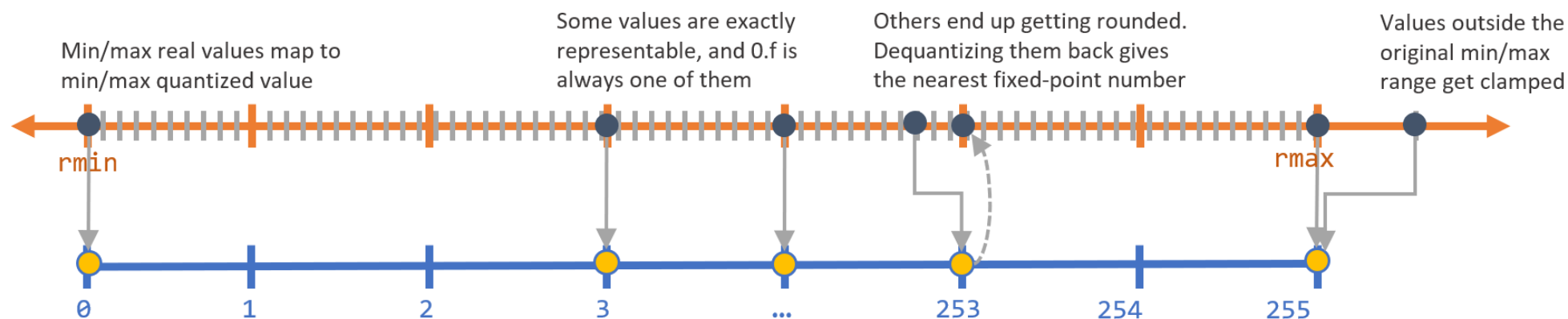
Main idea is to **map** values from a **large** set to values in a **smaller** set without losing too much information in the process. So by reducing the number of pixels, the image below should still be clear.



# Compression Techniques: Quantization

Quantization can be achieved by changing the **output** or NN architecture:

- **Post Training Quantization:** reducing the size of the weights stored (e.g. from 32-bit floating point numbers to 8-bit)

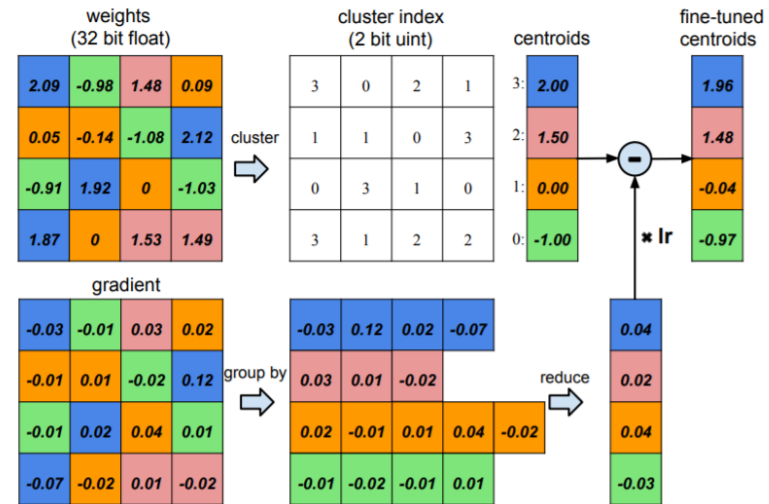


# Compression Techniques: Quantization <cont>

## Quantization-Aware Training:

There could be an accuracy loss in a post-training model quantization and to avoid this and if you don't want to compromise the model accuracy we do quantization aware training.

This technique ensures that the forward pass matches precision for both training and inference.



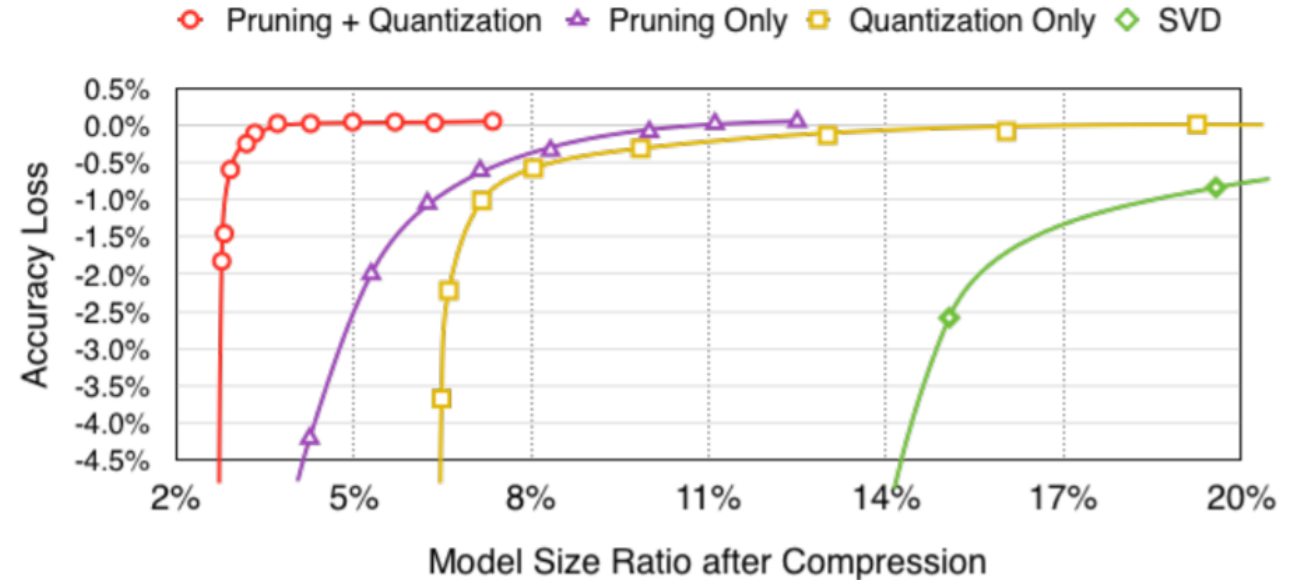
[https://www.tensorflow.org/model\\_optimization/guide/quantization/training](https://www.tensorflow.org/model_optimization/guide/quantization/training)

Han S. et al, [Deep compression: compressing deep neural networks with pruning, trained quantization and Huffman coding](#), 2016

# Compression Techniques: Quantization <cont>

Quantization can be **tricky**:

- Requires having a decent **understanding of hardware and bit-wise computations**
- **Savings are tied to the features of the hardware being used**

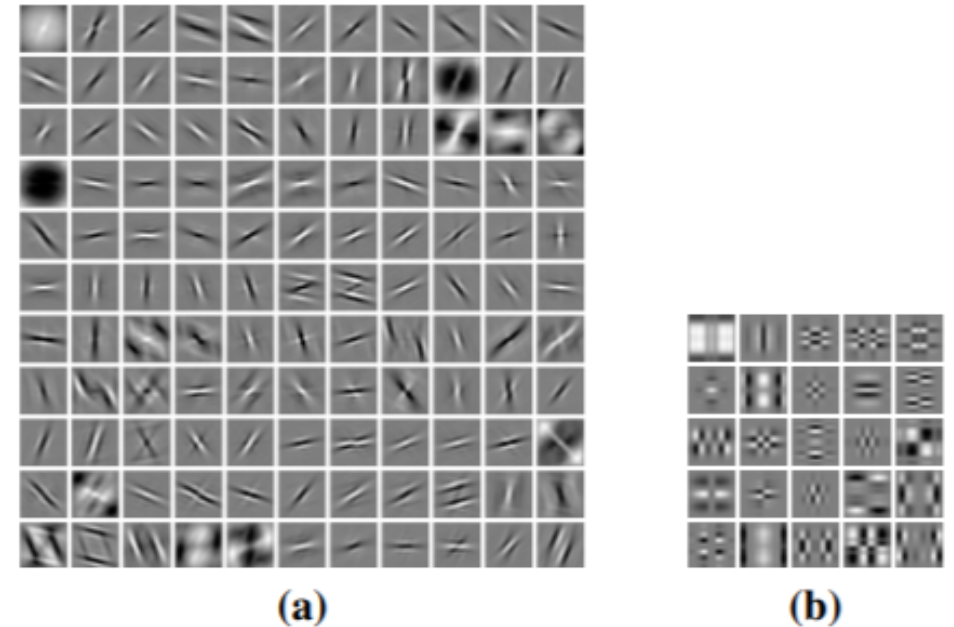


# Low Rank Approximation

Main idea is to **approximate the redundant filters of a layer** using a linear combination of fewer filters. Compressing layers in this way reduces the network's memory footprint, the computational complexity of convolutional operations and can yield significant **speedups**.

## Examples:

- Singular Value Decomposition
- Tucker decomposition
- Canonical Polyadic decomposition



# Low Rank Approximation <cont>

Kim et al. use Tucker decomposition to determine the ranks that the compressed layers should have. They apply the compression to various models for image classification tasks and run them on both a Titan X and Samsung Galaxy S6 phone\*:

- Low-rank approximation achieve significant size and latency reductions
- Prove potential deployment on mobile devices
- Reduce parameters simplifying model structure
- Does not require specialized hardware to implement

Model	Top-5	Weights	FLOPs	S6		Titan X
<i>AlexNet</i>	80.03	61M	725M	117ms	245mJ	0.54ms
<i>AlexNet*</i> (imp.)	78.33 (-1.70)	11M (×5.46)	272M (×2.67)	43ms (×2.72)	72mJ (×3.41)	0.30ms (×1.81)
<i>VGG-S</i>	84.60	103M	2640M	357ms	825mJ	1.86ms
<i>VGG-S*</i> (imp.)	84.05 (-0.55)	14M (×7.40)	549M (×4.80)	97ms (×3.68)	193mJ (×4.26)	0.92ms (×2.01)
<i>GoogLeNet</i>	88.90	6.9M	1566M	273ms	473mJ	1.83ms
<i>GoogLeNet*</i> (imp.)	88.66 (-0.24)	4.7M (×1.28)	760M (×2.06)	192ms (×1.42)	296mJ (×1.60)	1.48ms (×1.23)
<i>VGG-16</i>	89.90	138M	15484M	1926ms	4757mJ	10.67ms
<i>VGG-16*</i> (imp.)	89.40 (-0.50)	127M (×1.09)	3139M (×4.93)	576ms (×3.34)	1346mJ (×3.53)	4.58ms (×2.33)

\* S6 has a GPU with 35× lower computing ability and 13× smaller memory bandwidth than Titan

Kim et al, [Compression of deep convolutional neural networks for fast and low power mobile applications](#), 2016





# Compression Technique: Distillation

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## Problem:

- During **training**, a model does not have to operate in real time and does not necessarily face restrictions on computational resources, as its primary goal is simply to extract as much structure from the given data as possible.
- But latency and resource consumption do become of concern if it is to be deployed for **inference**.

**So what?** we must develop ways to compress model for inference.



# Compression Technique: Distillation <cont>

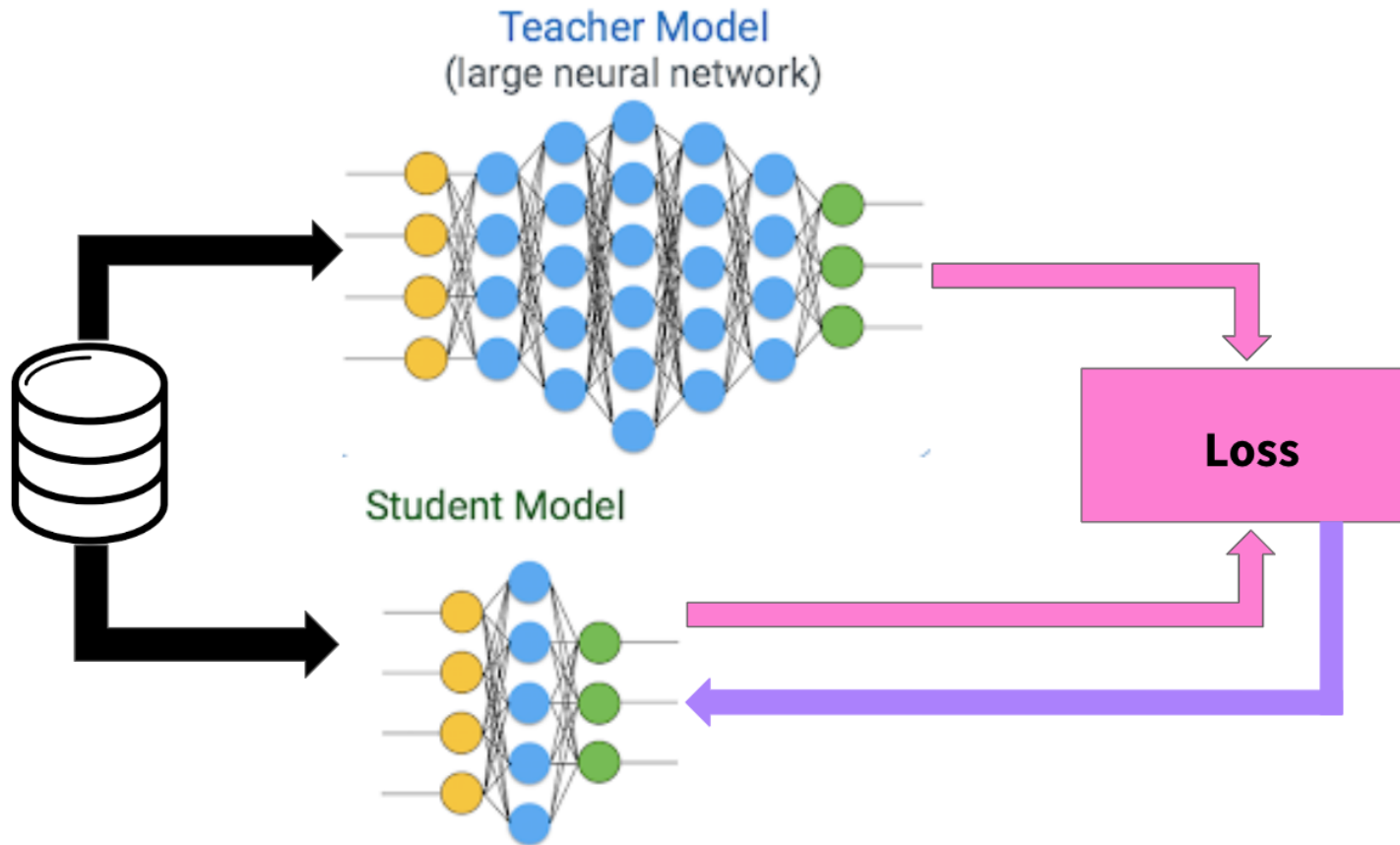
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## Idea:

- In 2006, Buciluă et al. showed that it was possible to transfer knowledge from a large trained model (or ensemble of models) to a smaller model for deployment by **training it to mimic the larger model's output**.
- In 2014 Hinton et al generalized the process and gave the name **Distillation**.

Main idea of distillation is that **training and inference are 2 different tasks**; thus **a different model should be used**.

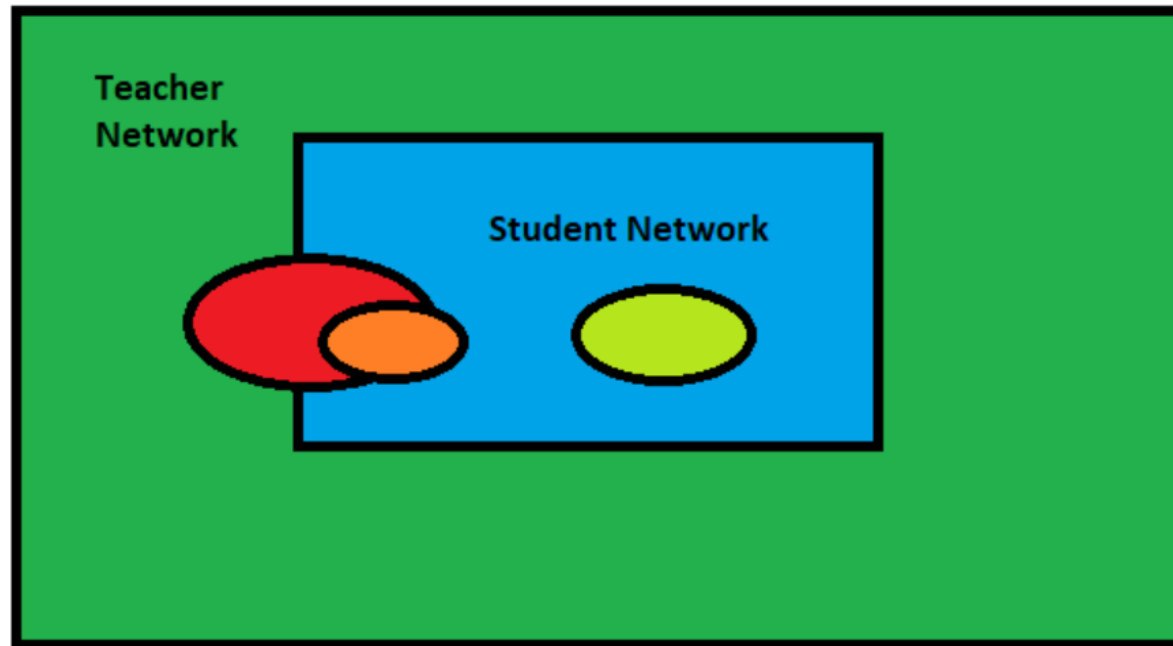
# Distillation: Teacher Student <cont>



# Distillation: Teacher Student

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**Assumption:** if we can achieve similar convergence using a smaller network, then the convergence space of the Teacher Network should overlap with the solution space of the Student Network. (design diagram again if needed)



- Teacher Convergence Space
- Student Convergence Space
- Teacher-guided Student Convergence Space

# Distillation: Teacher Student Loss <cont>

Modified softmax function with Temperature:

$$q_i = \frac{\exp\left(\frac{z_i}{T}\right)}{\sum_j \exp\left(\frac{z_j}{T}\right)}$$

$q_i$  : resulting probability

$z_i$  : logit of a class

$z_j$  : other logits

T: temperature (T=1, “hard output” )

## An example of hard and soft targets

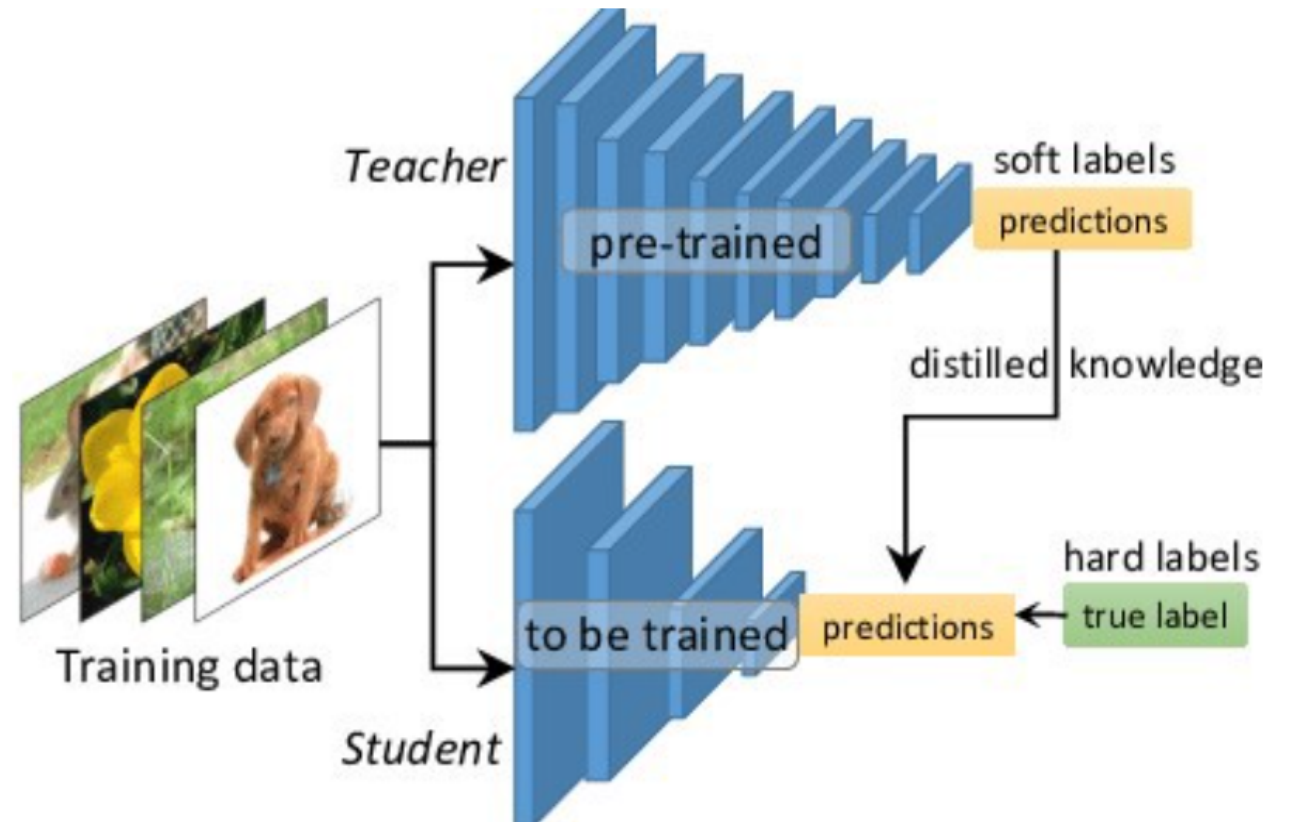
cow	dog	cat	car	
0	1	0	0	original hard targets
cow	dog	cat	car	
$10^{-6}$	.9	.1	$10^{-9}$	output of geometric ensemble
cow	dog	cat	car	
.05	.3	.2	.005	softened output of ensemble

Softened outputs reveal the dark knowledge in the ensemble.

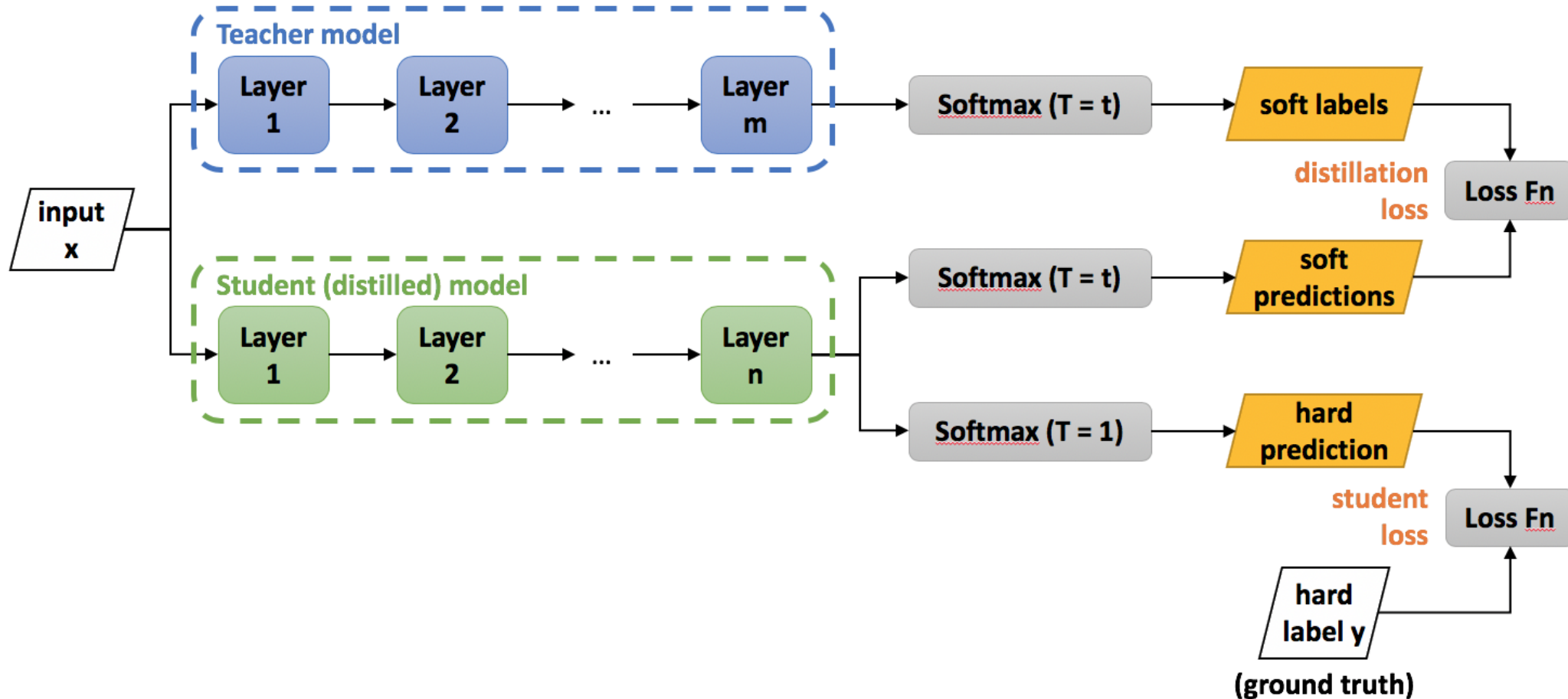
# Distillation: Teacher Student Training <cont>

Trained to minimize the sum of two different cross entropy functions:

- one involving the original hard labels obtained using a softmax with  $T=1$
- one involving the softened targets,  $T>1$



# Distillation: Teacher Student Training



# What is next in Distillation?

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- 1:** Multiple teacher (i.e. converting an ensemble into a single network).
- 2:** Introducing a teaching assistant (the teacher first teaches the TA, who then in turn teaches the student) etc.
- 3:** Quite young field

A **drawback** of knowledge distillation as a compression technique, therefore, is that there are **many decisions** that must be made up-front by the user to implement it (student network doesn't even need to have a similar structure to the teacher).

# To the notebook

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## [LECTURE 9: Compression Techniques and Distillation](#)



THANK YOU

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**Advanced Practical Data Science**  
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