Lecture 1: Introduction: Virtual Environments, Virtual Machines

Advanced Practical Data Science
Pavlos Protopapas
Outline

1: Why you should take this class and why not?
2: Who are we?
3: Course structure and activities?
4: Class organization (Workload, Logistics, Grades).
5: Virtual environments.
6: Virtual machines.
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Why you should take this class

Because you want to learn how to:

• Put your model in production
• Integrate and orchestrate applications
• Deploy increasing amount of data
• Take advantage of available models
• Evaluate and debug model using visualization

If you have attended ComputeFest 2020 and found the topics interesting, this class will also be interesting.
Why you shouldn’t take this class

You are not familiar with most of the concepts covered in CS109A/B

For example:

• Basic Machine Learning
• CNNs, RNNs, Autoencoders, GANs, etc
• Basic linux commands
Data Science Series to Real World

Data Science Series 109A/B

- Ask Question
- Collect Data (CSV file, images, scraping)
- EDA (Notebook)
- Methodology (Multiple tasks)
- Story-telling (Webpage, blogs, posts)

Real World

- Manage larger database
- Learn packages to process larger amount of data
- Handle complex team dynamics and orchestrate applications
Data Science Series to Real World (cont)

- Fragmented database
- Multitude requirements and applications
- Recombine and deploy
Data Science Series to Real World (cont)

Multiple tasks or models (i.e. Ensemble)

Recombine results

Present results
Data Science Series to Real World (cont)

Model too expensive to train
Or not enough training data

Use pre-trained model

Pre Trained Model

Final Results

Present results
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Who?

Pavlos Protopapas

Teaches CS109(a/b), the data science capstone course, and AC295 (advanced practical data science). Research in astrostatistics: machine learning, statistical learning, big data for astronomical problems.

He has picked some new hobbies besides 109s and eating:

Going to BSO (well not anymore), cross country ski (completed Engadin skimarathon), cheese making and being a TikToker (check me out @pavlosprotopapas)
Who? (cont)

Rashmi Banthia
TF for many Data Science classes here at Harvard including CS109A/B.

Yujiiao Chen
TFed for CS109A/B. Currently a Data Scientist

Hai Bui
Graduate Student from Bocconi University in Milan, currently (not) visiting MIT.

Javid Lakha
Machine Learning Engineer at Legatics (a legal technology start-up).
Who? (cont)

Shivas Jayaram  
CTO and Co-Founder @ Brain Cradle.

Andrea Porelli  
Master’s from IACS CSE.

William Palmer  
Data Science student at IACS.

Faras Sadek
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Course Structure and Activities

Modules:

1. Deploy data science (integration + scalability)
2. Transfer learning and distillation
3. Visualization as investigative tool * [no presentations or exercises]

Activities:

lectures, reading and presentations, exercises, forum, practicums, projects

Lectures online: Tuesdays 10:30-11:45 am (repeat 6:00-7:15 pm)

Presentations on Reading and Discussions: Thursdays 10:30-11:45 am (repeat 6:00-7:15 pm)
Course Structure and Activities

Regular week schedule

- **M**: Lecture
- **T**: Exercise
- **W**: Forum
- **T**: Reading
- **F**: Presentation*

- **F**: Release Final Reading List

*due next week by the beginning of the lecture

*two per semester
Topics

Deploy data science (integration + scalability)

A. Virtual Environments, Virtual Boxes, and Containers
B. Kubernetes
C. Dask
Topics (cont)

Transfer learning and distillation

A. Intro to Transfer Learning: basics and Convolutional Neural Networks review
B. Transfer Learning across Tasks for images and SOTA Models
C. Language Models and Transfer Learning with Text Data
D. Attention and Transformers
E. Distillation and Compression
Visualization as investigative tool

A. Introduction and Overview of Viz for Deep Models: lime and shapley

B. CNN for Image Data, Activation Maximization and Saliency Maps

C. Attention for Debugging Language Models
<table>
<thead>
<tr>
<th>Week</th>
<th>Date</th>
<th>Lecture #</th>
<th>Topics</th>
<th>Exercise</th>
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<td>1</td>
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<td>5</td>
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<td>Practicum 1: End to end art search engine</td>
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<td>Intro to Transfer Learning, basics and CNNs review</td>
<td>EX4</td>
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<td>Journal Discussion: Transfer Learning (Statistical approaches to Transfer Learning)</td>
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<td>Introduction and Overview of Viz for Deep Models: lime and shapley</td>
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<td>CNNs for Image Data, Activation Maximization and Saliency Maps</td>
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<td>Final projects presentation</td>
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</table>
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Workload

Regular Week

3 hours in class
5 hours reading
5 hours exercise
1 hour forum questions
3 hours presentation*

~ 16 hours/week

Practicum and Project Week

~ 16 hours/week**

** 2 practicums and 1 final project (2 weeks long)

* 1 presentation per module per group (2 total)

We will be asking for your feedback on the workload
Expectations

How to read and present class material

> Link to Reading Guidelines <

> Link to Presentation Guidelines <
Logistics

Fill up forms

Survey
Make group *
Sign-up presentation**

* Fill group components in each row
** Each group should pick one slot (white background) in each module. We will release presentation slots on Sunday 8PM
Course Components

Web Page: Syllabus, lecture slides and notebooks

Edstem: Forum and surveys

Topics in Applied Computation: Advanced Practical Data Science

Fall 2020

Pavlos Protopapas

Office Hours: Thursdays 8:00 - 9:30 PM EST (Office hours begin 09/08)

Course helpline: ac2952020@gmail.com

Welcome to AC295: advanced practical data science. The course will be divided into three major topics:

1. How to scale a model from a prototype (often in jupyter notebooks) to the cloud. In this module, we cover virtual environments, containers, and virtual machines before learning about containers and Kubernetes. Along the way, students will be exposed to Docker.

2. How to use existing models for transfer learning. Transfer learning is a machine learning method where a model developed for a task is reused as the starting point for a model on a second task. It is a popular approach in deep learning where pre-trained models are used as the starting point on computer vision and natural language processing tasks. This could be very important, given the vast computing resources required to develop neural network models on these problems and the huge gains that these models can provide. In this part of the course, we will examine various pre-existing models and techniques in transfer learning.

3. In the third part, we will introduce several intuitive visualization tools for investigating and diagnosing models. We will be demonstrating a number of visualization tools ranging from the well established (like saliency maps) to recent examples that have appeared in https://distill.pub.

Lectures (online): Tuesday and Thursday 10:30-11:45am (and possibly depending on timezone of students repeat Tuesday and Thursday from 6:00-7:15pm)

# Grades

<table>
<thead>
<tr>
<th>Assignment</th>
<th>Final Grade Weight</th>
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<tr>
<td>Discussion Forum</td>
<td>10%</td>
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<tr>
<td>Exercises</td>
<td>10%</td>
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<tr>
<td>Presentations</td>
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<tr>
<td>Practicums</td>
<td>40%</td>
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<td>Final Projects</td>
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<tr>
<td><strong>Total</strong></td>
<td><strong>100%</strong></td>
</tr>
</tbody>
</table>
Final Details

- We will be using ED for discussions, announcements and surveys.

- Exercises: Individual,
  Submit at Canvas

- Presentations: Group
- Practicums: Group
- Projects: Group

Submissions for presentations, practicums and projects we will be using github (details soon).
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Why should we use virtual environment?

- Virtual environments help to make development and use of code more streamlined.
- Virtual environments keep dependencies in separate “sandboxes” so you can switch between both applications easily and get them running.
- Given an operating system and hardware, we can get the exact code environment set up using different technologies. This is key to understand the trade off among the different technologies presented in this class.
Why should we use virtual environment?

- Maggie took cs109a, she used to run her Jupyter notebooks from anaconda prompt. Every time she installed a module it was placed in the either of bin, lib, share, include folders and she could import it in and used it without any issue.

```
$ which python
/c/Users/maggie/Anaconda3/python
```
Why should we use virtual environment?

- Maggie starts taking ac295, and she thinks that it would be good to isolate the new environment from the previous environments avoiding any conflict with the installed packages. She adds a layer of abstraction called virtual environment that helps her keep the modules organized and avoid misbehaviors while developing a new project.

```
$ which python
/c/Users/maggie/Anaconda3/envs/env_ac295/python
```
Why should we use virtual environment?

• Maggie collaborates with John for the final project and shares the environment she is working on through .yml file.
Why should we use virtual environment?

- John experiments a new method he learned in another class and adds a new library to the working environment. After seeing tremendous improvements, he sends Maggie back his code and a new `.yml` file. She can now update her environment and replicate the experiment.
Why should we use virtual environment?

• What could go wrong? Unfortunately, Maggie and John reproduce different results, and they think the issue relates to their operating systems. Indeed while Maggie has a MacOS, John uses a Win10.
Virtual environments

Pros

• Reproducible research
• Explicit dependencies
• Improved engineering collaboration
  • Broader skill set

Cons

• Difficulty setting up your environment
• Not isolation
• Does not work across different OS
What are virtual environments then?

A virtual environment is a directory with the following components:
- `site_packages/` directory where third-party libraries are installed
- links [really symlinks] to the executables on your system
- some scripts that ensure that the code uses the interpreter and site packages in the virtual environment

> Adapted from CS207 <
Virtual environments: virtualenv vs conda

**virtualenv**
- virtual environments manager embedded in Python
- incorporated into broader tools such as pipenv
- allow to install modules using pip package manager

**how to use virtualenv**
- create an environment within your project folder: `virtualenv your_env_name`
- it will add a folder called `environment_name` in your project directory
- activate environment: `source env/bin/activate`
- install requirements using: `pip install package_name=version`
- deactivate environment once done: `deactivate`
Virtual environments in practice

conda environment

• virtual environments manager embedded in Anaconda
• allow to use both conda and pip to manage and install packages

how to use conda

• create an environment
  conda create --name your_env_name python=3.7
• it will add a folder located within your anaconda installation
  /Users/your_username /anaconda3/envs/your_env_name
• activate environment conda activate your_env_name (should appear in your shell)
• install requirements using conda install package_name=version
• deactivate environment once done conda deactivate
• duplicate your environment using YAML file conda env export > my_environment.yml
• to recreate the environment now use conda env create -f environment.yml
how to use conda

- find which environment you are using
  `conda env list`
- create an environment
  `conda create --name your_env_name python=3.7`
  it will add a folder located within your anaconda installation
  `/Users/your_username/[opt]/anaconda3/envs/your_env_name`
- activate environment
  `conda activate your_env_name` (should appear in your shell)
- install requirements using
  `conda install package_name=version`
- deactivate environment once done
  `conda deactivate`
- duplicate your environment using YAML file
  `conda env export > my_environment.yml`
- to recreate the environment now use
  `conda env create -f environment.yml`
More on Virtual environments

Further readings

• For detailed discussions on similarities and differences among virtualenv and conda

• More on venv and conda environments
  https://towardsdatascience.com/virtual-environments-104c62d48c54
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Why should we use virtual machines?

Motivation

• We have our isolated systems, and after we set up the environment with our colleagues' machine, we expect to get identical results, right? Unfortunately, it is not always the case. Why? Most likely because we run on a different operating system.

• Even though using virtual environments, we isolate our computations, we might need to use the same operating system that requires running "like if" we are in different machines.

• How can we run the same experiment? Virtual Machines!

• Isolation!
Why should we use virtual machines? (cont)

Advantages

• Full autonomy: it works like a separate computer system; it is like running a computer within a computer.

• **Very secure**: the software inside the virtual machine cannot affect the actual computer.

• Lower costs: buy one machine and run multiple operating systems.
What are virtual machines?

- Virtual machines have their own virtual hardware: CPUs, memory, hard drives, etc.
- You need a hypervisor that manages different virtual machines on servers.
- Hypervisors can run as many virtual machines as you wish.
- Operating system is called the "host" while those running in a virtual machine are called "guests".
- You can install a completely different operating system on this virtual machine.

[Diagram of virtual machine architecture]

[Link to Towards Data Science article: https://towardsdatascience.com/how-to-install-a-free-windows-virtual-machine-on-your-mac-bf7cbe0588e]
Limitations

• Uses hardware in your local machine

• There is an overhead associated with virtual machines
  
  1. Guest is not as fast as the host system
  
  2. Takes a long time to start up

  3. It may not have the same graphics capabilities
This is the second time we are offering the course, so your feedback will improve it for future years.

However, we are making every effort to have a well-organized course and we promise you an exciting semester full of learning!

THANK YOU