#### Lecture 36: Review

#### CS109A Introduction to Data Science Pavlos Protopapas, Kevin Rader and Chris Tanner



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#### Simple Prediction Model (KNN)



What is  $\hat{y}_q$ at some  $x_q$  ?

Find distances to all other points  $D(x_q, x_i)$ 

Find the nearest neighbor,  $(x_p, y_p)$ 

Predict  $\hat{y}_q = y_p$ 



#### Simple Prediction Model

Do the same for "all" x's







What is  $\hat{y}_q$ at some  $x_q$  ?

Find distances to all other points  $D(x_q, x_i)$ 

Find the k-nearest neighbors,  $x_{q_1}, \dots, x_{q_k}$ 

Predict  $\widehat{y_q} = \frac{1}{k} \sum_{i}^{k} y_{q_i}$ 







#### Simple Prediction Models

We can try different k-models on more data







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For a given data set





Is this line good?





Maybe this one?





Or this one?





**Question:** Which line is the best? First calculate the residuals





Again we use MSE as our loss function,

$$L(\beta_0, \beta_1) = \frac{1}{n} \sum_{i=1}^n (y_i - \widehat{y}_i)^2 = \frac{1}{n} \sum_{i=1}^n [y_i - (\beta_1 X + \beta_0)]^2.$$

We choose  $\hat{\beta}_1$  and  $\hat{\beta}_0$  in order to minimize the predictive errors made by our model, i.e. minimize our loss function.

Then the optimal values for  $\hat{\beta}_0$  and  $\hat{\beta}_1$  should be:

$$\widehat{\beta}_0, \widehat{\beta}_1 = \underset{\beta_0, \beta_1}{\operatorname{argmin}} L(\beta_0, \beta_1).$$



A way to estimate is to calculate the loss function for every possible beta\_0 and beta\_1. Then select the betas where the loss function is at the minimum.



E.g. the loss function for different beta\_1s when beta\_0 is fixed to be 6:



Take the partial derivatives of *L* with respect to  $\beta_0$  and  $\beta_1$ , set to zero, and find the solution to that equation. This procedure will give us explicit formulae for  $\hat{\beta}_0$  and  $\hat{\beta}_1$ :

$$\hat{\beta}_1 = \frac{\sum_i (x_i - \overline{x})(y_i - \overline{y})}{\sum_i (x_i - \overline{x})^2}$$
$$\hat{\beta}_0 = \overline{y} - \hat{\beta}_1 \overline{x}$$

where  $\bar{y}$  and  $\bar{x}$  are sample means.

The line:

$$\widehat{Y} = \widehat{\beta}_1 X + \widehat{\beta}_0$$

is called the **regression line**.











In our magical realisms, we can now sample multiple times





Another sample





Another sample





And another sample





Repeat this for 100 times





We can now estimate the mean and standard deviation of all the estimates  $\hat{\beta}_1.$ 





Finally we can calculate the confidence intervals, which are the ranges of values such that the true value of is contained in this interval with n percent probability.





Below we show all regression lines for a thousand of such bootstrapped samples.

For a given x, we examine the distribution of  $\hat{f}$ , and determine the mean and standard deviation.





Below we show all regression lines for a thousand of such sub-samples. For each one of those "realizations", we could fit a model and estimate  $\hat{\beta}_0$  and  $\hat{\beta}_1$ .





Below we show all regression lines for a thousand of such sub-samples. For each one of those "realizations", we could fit a model and estimate  $\hat{\beta}_0$  and  $\hat{\beta}_1$ .





For every x, we calculate the mean of the models,  $\hat{f}$  (shown with dotted line) and the 95% CI of those models (shaded area).





### Confidence in predicting $\hat{y}$





### Confidence in predicting $\hat{y}$

- for a given *x*, we have a distribution of models
- for each of these the prediction for





## Confidence in predicting $\hat{y}$

- for a given x, we have a distribution of models f(x)
- for each of these f(x), the prediction for  $y \sim N(f, \sigma_{\epsilon})$












#### **Cross Validation**









## **Cross Validation**





## **Cross Validation**





# Validation















































## Linear models: 20 data points per line 2000 simulations

















#### Poly 10 degree models : 20 data points per line 2000 simulations





**Left**: 2000 best fit straight lines, each fitted on a different 20 point training set.

Right: Best-fit models using degree 10 polynomial



The idea of regularization revolves around modifying the loss function L; in particular, we add a regularization term that penalizes some specified properties of the model parameters

$$L_{reg}(\beta) = L(\beta) + \lambda R(\beta),$$



Since we wish to discourage extreme values in model parameter, we need to choose a regularization term that penalizes parameter magnitudes. For our loss function, we will again use MSE.

Together our regularized loss function is:

$$\begin{split} L_{LASSO}(\beta) &= \frac{1}{n} \sum_{i=1}^{n} |y_i - \boldsymbol{\beta}^\top \boldsymbol{x}_i|^2 + \lambda \sum_{j=1}^{J} |\beta_j|. \end{split}$$
 Note that  $\sum_{j=1}^{J} |\beta_j|$  is the  $\boldsymbol{I}_1$  norm of the vector  $\boldsymbol{\theta}$ 
$$\sum_{j=1}^{J} |\beta_j| = \|\boldsymbol{\beta}\|_1 \end{split}$$



Alternatively, we can choose a regularization term that penalizes the squares of the parameter magnitudes. Then, our regularized loss function is:

$$L_{Ridge}(\beta) = \frac{1}{n} \sum_{i=1}^{n} |y_i - \boldsymbol{\beta}^{\top} \boldsymbol{x}_i|^2 + \lambda \sum_{j=1}^{J} \beta_j^2$$

Note that 
$$\sum_{j=1}^{J} |\beta_j|^2$$
 is the  $I_2$  norm of the vector  $\boldsymbol{\theta}$ 

$$\sum_{j=1}^{J} \beta_j^2 = \|\boldsymbol{\beta}\|_2^2$$



# Ridge regularization with validation only: step by step





# Ridge regularization with validation only: step by step











Top PCA components capture the most of amount of variation (interesting features) of the data.

Each component is a linear combination of the original predictors - we visualize them as vectors in the feature space.





Transforming our observed data means projecting our dataset onto the space defined by the top *m* PCA components, these components are our new predictors.





## A Framework For Dimensionality Reduction

One way to reduce the dimensions of the feature space is to create a new, smaller set of predictors by taking linear combinations of the original predictors.

We choose  $Z_1, Z_2, ..., Z_m$ , where  $m \le p$  and where each  $Z_i$  is a linear combination of the original p predictors

$$Z_i = \sum_{j=1}^p \phi_{ji} X_j$$

for fixed constants  $\phi_{ji}$ . Then we can build a linear regression regression model using the new predictors

$$Y = \beta_0 + \beta_1 Z_1 + \dots + \beta_m Z_m + \varepsilon$$

Notice that this model has a smaller number (m+1 < p+1) of parameters.



PCA is a well-known result from linear algebra. Let **Z** be the *n* x *p* matrix consisting of columns  $Z_1, \ldots, Z_p$  (the resulting PCA vectors), **X** be the *n* x *p* matrix of  $X_1, \ldots, X_p$  of the original data variables (each standardized to have mean zero and variance one, and without the intercept), and let **W** be the *p* x *p* matrix whose columns are the eigenvectors of the square matrix **X**<sup>T</sup>**X**, then:

$$\mathbf{Z}_{n imes p} = \mathbf{X}_{n imes p} \mathbf{W}_{p imes p}$$


















## Even Simpler Classification Problem: Binary Response (cont)

What could go wrong with this linear regression model?





.

### Think of a function that would do this for us





## Logistic Regression





Probability Mass Function (PMF):

$$P(Y = 1) = p$$
$$P(Y = 0) = 1 - p$$

$$P(Y = y) = p^{y}(1-p)^{(1-y)}$$

where:

$$p = P(Y = 1 | X = x) = \frac{1}{1 + e^{-(\beta_0 + \beta_1 X)}}$$

and therefore *p* depends on *X*.

Thus not every  $p_i$  is the same for each individual measurement.



The likelihood of a single observation for p given x and y is:

$$L(p_i|Y_i) = P(Y_i = y_i) = p_i^{y_i}(1 - p_i)^{1 - y_i}$$

Given the observations are independent, what is the likelihood function for *p*?

$$L(p|Y) = \prod_{i} P(Y_i = y_i) = \prod_{i} p_i^{y_i} (1 - p_i)^{1 - y_i}$$

$$l(p|Y) = -\log L(p|Y) = -\sum_{i} y_i \log p_i + (1 - y_i) \log(1 - p_i)$$



$$l(p|Y) = -\sum_{i} \left[ y_i \log \frac{1}{1 + e^{-(\beta_0 + \beta_1 X_i)}} + (1 - y_i) \log \left( 1 - \frac{1}{1 + e^{-(\beta_0 + \beta_1 X_i)}} \right) \right]_i$$

How do we minimize this?

Differentiate, equate to zero and solve for it!

But jeeze does this look messy?! It will not necessarily have a closed form solution.

So how do we determine the parameter estimates? Through an iterative approach (we will talk about this *at length* in future lectures).



## Classifier with two predictors

How can we estimate a classifier, based on logistic regression, for the following plot?





Earlier we saw the general form of *simple* logistic regression, meaning when there is just one predictor used in the model. What was the model statement (in terms of linear predictors)?

$$\log\left(\frac{P(Y=1)}{1-P(Y=1)}\right) = \beta_0 + \beta_1 X$$

Multiple logistic regression is a generalization to multiple predictors. More specifically we can define a multiple logistic regression model to predict P(Y = 1) as such:

$$\log\left(\frac{P(Y=1)}{1 - P(Y=1)}\right) = \beta_0 + \beta_1 X_1 + \beta_2 X_2 + \dots + \beta_p X_p$$



A penalty factor can then be added to this loss function and results in a new loss function that penalizes large values of the parameters:  $\begin{bmatrix} n \end{bmatrix}$ 

$$\underset{\beta_{0},\beta_{1},...,\beta_{p}}{\operatorname{argmin}} \left[ -\sum_{i=1}^{n} (y_{i} \ln(p_{i}) + (1 - y_{i}) \ln(1 - p_{i})) + \lambda \sum_{j=1}^{p} \beta_{j}^{2} \right]$$

The result is just like in linear regression: shrink the parameter estimates towards zero.

In practice, the intercept is usually not part of the penalty factor. Note: the sklearn package uses a different tuning parameter: instead of  $\lambda$  they use a constant that is essentially  $C = \frac{1}{\lambda}$ .



Bayes' theorem can be rewritten for classification:

$$P(\hat{y} = 1 | \hat{y} = 1) = \frac{P(\hat{y} = 1 | y = 1)P(y = 1)}{P(\hat{y} = 1 | y = 1)P(y = 1) + P(\hat{y} = 1 | y = 0)P(y = 0)}$$

These probability quantities can then be defined as:

• Sensitivity: 
$$P(\hat{y} = 1 | y = 1)$$

- Specificity:  $P(\hat{y} = 0 | y = 0)$
- Prevalence: P(y = 1)
- Positive Predictive Value:  $P(y = 1 | \hat{y} = 1)$
- Negative Predictive Value:  $P(y = 0 | \hat{y} = 0)$

How do positive and negative predictive values relate? Be careful...



The Radio Operator Characteristics (ROC) curve illustrates the trade-off for all possible thresholds ROC Curve for Predicting AHD in a Logistic Regression Model chosen for the two types of error (or correct



classification).

The vertical axis displays the true positive predictive value and the horizontal axis depicts the true negative predictive value.

The overall performance of a classifier, calculated over all possible thresholds, is given by the **area under the ROC curve** (AUC).

An ideal ROC curve will hug the top left corner, so the larger the AUC the better the classifier.



### Multinomial Logistic Regression: the model

To predict K classes (K > 2) from a set of predictors X, a multinomial logistic regression can be fit:

$$\ln\left(\frac{P(Y=1)}{P(Y=K)}\right) = \beta_{0,1} + \beta_{1,1}X_1 + \beta_{2,1}X_2 + \dots + \beta_{p,1}X_p$$
  
$$\ln\left(\frac{P(Y=2)}{P(Y=K)}\right) = \beta_{0,2} + \beta_{1,2}X_1 + \beta_{2,2}X_2 + \dots + \beta_{p,2}X_p$$
  
$$\vdots$$

$$\ln\left(\frac{P(Y=K-1)}{P(Y=K)}\right) = \beta_{0,K-1} + \beta_{1,K-1}X_1 + \beta_{2,K-1}X_2 + \dots + \beta_{p,K-1}X_p$$

Each separate model can be fit as independent standard logistic regression models!



## One vs. Rest (OvR) Logistic Regression: the model

To predict K classes (K > 2) from a set of predictors X, a multinomial logistic regression can be fit:

$$\ln\left(\frac{P(Y=1)}{P(Y\neq 1)}\right) = \beta_{0,1} + \beta_{1,1}X_1 + \beta_{2,1}X_2 + \dots + \beta_{p,1}X_p$$
  
$$\ln\left(\frac{P(Y=2)}{P(Y\neq 2)}\right) = \beta_{0,2} + \beta_{1,2}X_1 + \beta_{2,2}X_2 + \dots + \beta_{p,2}X_p$$
  
$$\vdots$$
  
$$\ln\left(\frac{P(Y=K)}{P(Y\neq K)}\right) = \beta_{0,K} + \beta_{1,K}X_1 + \beta_{2,K}X_2 + \dots + \beta_{p,K}X_p$$

Again, each separate model can be fit as independent standard logistic regression models!



So how do we convert a set of probability estimates from separate models to one set of probability estimates?

The **softmax** function is used. That is, the weights are just normalized for each predicted probability. AKA, predict the 3 class probabilities from each of the 3 models, and just rescale so they add up to 1.

Mathematically that is:

$$P(y = k | \vec{x}) = \frac{e^{x^T \beta_k}}{\sum_{j=1}^{K} e^{\vec{x}^T \hat{\vec{\beta}}_j}}$$

 $\rightarrow T \widehat{\overrightarrow{o}}$ 

where  $\vec{x}$  is the vector of predictors for that observation and  $\vec{\beta}_k$  are the associated logistic regression coefficient estimates.

There is no difference in the approach to estimating the coefficients in the multiclass setting: we maximize the log-likelihood (or minimize negative log-likelihood).

This combined negative log-likelihood of all K classes is sometimes called the **multiclass cross-entropy**:

$$\ell = \frac{1}{n} \sum_{i=1}^{n} \sum_{k=1}^{K} \mathbb{1}(y_i = k) \ln(\hat{P}(y_i = k)) + \mathbb{1}(y_i \neq k) \ln(1 - \hat{P}(y_i = k))$$

And regularization can be done like always: add on a penalty term to this loss function based on L1 (sum of the absolute values) or L2 (sum of squares) norms.



The k-NN classifier first identifies the k points in the training data that are closest to  $x_0$ , represented by  $\mathcal{N}_0$ . It then estimates the conditional probability for class j as the fraction of points in  $\mathcal{N}_0$  whose response values equal j:

$$P(Y = j | X = x_0) = \frac{1}{k} \sum_{i \in \mathcal{N}_0} I(y_i = j)$$

Then, the k-NN classifier predicts this new observation,  $x_0$ , to be in the class with largest estimated probability.



### Estimated Probabilities in k-NN Classification





What is the interpretation of  $\hat{\beta}_1$  in a multiple logistic regression problem?

How is the loss function minimized in logistic regression?

What happens in logistic regression when there is perfect separation?

Why are the logistic regression classification boundaries linear? How can this be adapted to be non-linear?

What is the loss function that is penalized in regularized multiple logistic regression?



### Classification: Concept Checks (cont.)

Should predictors be standardized in *k*-NN? How can categorical predictors be handled?

How can probability predictions be made in *k*-NN classification?

When is PCA used most commonly in practice?

Is the first PCA component going to be the best predictor in a PCR regression? Why?

How many PCA components should be used in a PCR egression?

How can the coefficient estimates be interpreted in a regression fit on PCA <sup>CS109A, PROTOPAPAS, RADER, TANNER</sup>





There are 3 major types of missingness to be concerned about:

- **1. Missing Completely at Random (MCAR)** the probability of missingness in a variable is the same for all units. Like randomly poking holes in a data set.
- 2. Missing at Random (MAR) the probability of missingness in a variable depends only on available information (in other predictors).
- 3. Missing Not at Random (MNAR) the probability of missingness depends on information that has not been recorded and this information also predicts the missing values.



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There are several different approaches to imputing missing values:

- 1. Impute the mean or median (quantitative) or most common class (categorical) for all missing values in a variable.
- 2. Create a new variable that is an **indicator of missingness**, and include it in any model to predict the response (also plug in zero or the mean in the actual variable).
- **3.** Hot deck imputation: for each missing entry, randomly select an observed entry in the variable and plug it in.
- **4.** Model the imputation: plug in predicted values  $(\hat{y})$  from a model based on the other observed predictors.
- 5. Model the imputation with uncertainty: plug in predicted values plus randomness ( $\hat{y} + \epsilon$ ) from a model based on the other observed predictors.

What are the advantages and disadvantages of each approach?

## Schematic: imputation through modeling

How do we use models to fill in missing data? Using *k*-NN for *k* 

= 2?





## Imputation through modeling with uncertainty: an

illustration









### **Python For Data Science** Cheat Sheet

Pandas Basics

Learn Python for Data Science Interactively at www.DataCamp.com 0

#### Pandas

The Pandas library is built on NumPy and provides easy-to-use data structures and data analysis tools for the Python programming language. pandas

Use the following import convention:

>>> import pandas as pd



Capital Population

Brasília 207847528

India New Delhi 1303171035

Selecting, Boolean Indexing & Setting

>>> pd.to sql('myDf', engine)

Asking For Help

Selection

Getting

-5

2

>>> s['b']

>>> df[1:]

Country

Brazil

**By Position** 

>>> help(pd.Series.loc)

Also see NumPy Arra

Get one element

Get subset of a DataFrame

	Dropping		
ys	<pre>&gt;&gt;&gt; s.drop(['a', 'c']) &gt;&gt;&gt; df.drop('Country', axis=1)</pre>	Drop values from rows (axis=0) Drop values from columns(axis=1)	
	Sort & Rank		
	<pre>&gt;&gt;&gt; df.sort_index() &gt;&gt;&gt; df.sort_values(by='Countr &gt;&gt;&gt; df.rank()</pre>	Y') Sort by labels along an axis Sort by the values along an axis Assign ranks to entries	
	<b>Retrieving Series/DataFra</b>	me Information	
	Basic Information		
&	<pre>&gt;&gt;&gt; df.shape (ro &gt;&gt;&gt; df.index De &gt;&gt;&gt; df.columns De &gt;&gt;&gt; df.info() Info &gt;&gt;&gt; df.count() Nu</pre>	ws,columns) scribe index scribe DataFrame columns o on DataFrame mber of non-NA values	
	Summary		
&	<pre>&gt;&gt;&gt; df.sum() &gt;&gt;&gt; df.cumsum() &gt;&gt;&gt; df.min()/df.max() &gt;&gt;&gt; df.idxmin()/df.idxmax() &gt;&gt;&gt; df.describe() &gt;&gt;&gt; df.mean() &gt;&gt;&gt; df.median()</pre>	Sum of values Cummulative sum of values Minimum/maximum values Minimum/Maximum index value Summary statistics Mean of values Median of values	
	Applying Functions		
	<pre>&gt;&gt;&gt; f = lambda x: x*2 &gt;&gt;&gt; df.apply(f) &gt;&gt;&gt; df.applymap(f)</pre> App	ly function ly function element-wise	
	Data Alignment		
	Internal Data Alignment NA values are introduced in the ir	ndices that don't overlap:	
t >1	>>> s3 = pd.Series([7, -2, 3]	, index=['a', 'c', 'd'])	
me	>>> s + s3 a 10.0 b <b>NaN</b> c 5.0		
·	d 7.0		
	Arithmetic Operations with F	Fill Methods	
	You can also do the internal data	alignment yourself with	
e)	<pre>&gt;&gt;&gt; s.add(s3, fill_value=0) a 10.0 b -5.0 c 5.0 d 7.0 &gt;&gt;&gt; s.sub(s3, fill_value=2)</pre>		
d	>>> s.div(s3, fill_value=4)		

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### **Python For Data Science** Cheat Sheet

NumPv Basics

Learn Python for Data Science Interactively at www.DataCamp.com

#### NumPv

The NumPy library is the core library for scientific computing in Python. It provides a high-performance multidimensional array object, and tools for working with these arrays.

Use the following import convention:

>>> import numpy as np



>>> np.zeros((3,4)) >>> np.ones((2,3,4),dtype=np.int16 >>> d = np.arange(10,25,5) >>> np.linspace(0,2,9) >>> e = np.full((2,2),7)

Create an array of zeros Create an array of ones Create an array of evenly spaced values (step value) Create an array of evenly spaced values (number of samples) Create a constant array Create a 2X2 identity matrix Create an array with random values Create an empty array

NumPv

#### 1/0

>>> f = np.eve(2)

>>> np.empty((3,2))

#### Saving & Loading On Disk

>>> np.random.random((2,2))

>>> np.save('my array', a) >>> np.savez('array.npz', a, b) >>> np.load('my array.npy')

#### Saving & Loading Text Files

>>> np.loadtxt("myfile.txt") >>> np.genfromtxt("my file.csv", delimiter=',') >>> np.savetxt("myarray.txt", a, delimiter=" ")

#### Data Types

- >>> np.int64 >>> np.float32 >>> np.complex >>> np.bool >>> np.object >>> np.string >>> np.unicode
- Signed 64-bit integer types Standard double-precision floating point Complex numbers represented by 128 floats Boolean type storing TRUE and FALSE values Python object type Fixed-length string type Fixed-length unicode type

Inspecting Your Array         >>> a.shape         >>> len(a)         >>> b.ndim         >>> b.ndim         >>> b.dtype         >>> b.dtype.name         >>> b.astype(int)         Data type of array elements         Data type of array elements         Name of data type         Convert an array to a different type         Convert an array to a different type         Array Mathematics         Array ([-0.5, 0., 0.], (-3., -3., -3.]])         >> np.info(np.ndarray.dtype)         Subtraction         array([[-0.5, 0., 0.], (-3., -3., -3.]])         >> np.subtract(a,b)         >>> b + a         array([[-0.5, 0., 0.], (-3., -3., -3.]])         >> np.ubtract(a,b)         >>> np.add(b,a)         >>> a / b         array([[-0.25, 0.4, 0.], (-3., -3., -9.]])         >> np.divide(a,b)         >>> a / b         array([[-0.25, 0.4, 0.], (-3., 0.5, 0.]))         >> np.divide(a,b)         >>> a / b         array([[-1.5, 4., 9.], (-3., 10., 18.]])         >> np.exp(b)         >> np.sigrt(b)         >> np.sigrt(b)         >> np.iog(a)         >> np.iog(a)         >> np.log(a)		
<pre>&gt;&gt;&gt; a.shape &gt;&gt;&gt; len(a) &gt;&gt;&gt; b.ndim &gt;&gt;&gt; e.size &gt;&gt;&gt; b.dtype &gt;&gt;&gt; b.dtype.name &gt;&gt;&gt; b.astype(int)</pre> Array dimensions Number of array elements Data type of array elements Name of data type Convert an array to a different type Array Mathematics Array Mathematics Arithmetic Operations >>> np.subtract(a,b) >>> b + a array([[ 2.5, 4., 6.], [ 5., 7., 9.]]) >>> np.divide(a,b) >>> a + b array([[ 0.66666667, 1. [ 6, 7., 9.]]) >>> np.divide(a,b) >>> a * b array([[ 1.5, 4., 9.], [ 6, 7., 9.]]) >>> np.divide(a,b) >>> a * b array([[ 1.5, 4., 9.], [ 6, 7., 9.]]) >>> np.divide(a,b) >>> a * b array([[ 1.5, 4., 9.], [ 6, 7., 9.]]) >>> np.divide(a,b) >>> a * b array([[ 1.5, 4., 9.], [ 6, 7., 9.]]) >>> np.divide(a,b) >>> a * b array([[ 1.5, 4., 9.], [ 6, 7., 9.]]) >>> np.divide(a,b) >>> a * b array([[ 1.5, 7., 7.], Multiplication Element-wise of an array Element-wise natural logarithm Dot product	<b>Inspecting Your Array</b>	/
Asking For Help >>> np.info(np.ndarray.dtype) Array Mathematics Arithmetic Operations >>> g = a - b array([[-0.5, 0., 0.], [-3., -3., -3.]]) >>> np.subtract(a,b) >>> b + a array([[ 2.5, 4., 6.], [ 5., 7., 9.]]) >>> np.add(b,a) >>> np.add(b,a) >>> a / b array([[ 0.666666667, 1. , 1. , 1. ]/ [ 0.25 , 0.4 , 0.5 ]]) >>> np.divide(a,b) >>> a / b array([[ 1.5, 4., 9.], [ 4., 10., 18.]]) >> np.exp(b) >> np.sint(a) >>> np.cos(b) >> np.log(a) >>> e.dot(f) array([[ 7., 7.],	<pre>&gt;&gt;&gt; a.shape &gt;&gt;&gt; len(a) &gt;&gt;&gt; b.ndim &gt;&gt;&gt; e.size &gt;&gt;&gt; b.dtype &gt;&gt;&gt; b.dtype.name &gt;&gt;&gt; b.astype(int)</pre>	Array dimensions Length of array Number of array dimensions Number of array elements Data type of array elements Name of data type Convert an array to a different type
<pre>&gt;&gt;&gt; np.info(np.ndarray.dtype)  Array Mathematics  Arithmetic Operations  &gt;&gt;&gt; g = a - b array([[-0.5, 0., 0.], [-3., -3., -3.]]) &gt;&gt;&gt; np.subtract(a,b) &gt;&gt;&gt; b + a array([[ 2.5, 4., 6.], [ 5., 7., 9.]]) &gt;&gt;&gt; np.add(b,a) &gt;&gt;&gt; np.add(b,a) &gt;&gt;&gt; np.add(b,a) &gt;&gt;&gt; np.divide(a,b) &gt;&gt;&gt; np.divide(a,b) &gt;&gt;&gt; np.divide(a,b) &gt;&gt;&gt; np.multiply(a,b) &gt;&gt;&gt; np.sqrt(b) &gt;&gt;&gt; np.sint(a) &gt;&gt;&gt; np.log(a) &gt;&gt;&gt; e.dot(f) array([[ 7., 7.],</pre>	Asking For Help	
Array Mathematics         Arithmetic Operations         >>> g = a - b array([[-0.5, 0., 0.], [-3., -3., -3.]])         >>> np.subtract(a,b)         >>> np.subtract(a,b)         >>> b + a array([[ 2.5, 4., 6.], [ 5., 7., 9.]])         >>> np.add(b,a)         >>> a / b array([[ 0.66666667, 1. , 1. , 1. ]])         >>> np.divide(a,b)         >>> a / b array([[ 1.5, 4. , 9. ], [ 4. , 10. , 18.]])         >>> np.multiply(a,b)         >>> np.sgrt(b)         >>> np.sin(a)         >>> np.log(a)         >>> e.dot(f) array([[ 7., 7.],	>>> np.info(np.ndarray.dtyp	e)
Arithmetic Operations         >>> g = a - b array([[-0.5, 0., 0.], [-3., -3., -3.]])       Subtraction         >>> np.subtract(a,b)       Subtraction         >>> b + a array([[ 2.5, 4., 6.], [ 5., 7., 9.]])       Subtraction         >>> np.add(b,a)       Addition         >>> np.divide(a,b)       Division         >>> np.divide(a,b)       Multiplication         >>> np.exp(b)       Subtraction         >>> np.exp(b)       Multiplication         >>> np.sin(a)       Print sines of an array         >>> np.log(a)       Divise natural logarithm	Array Mathematics	
Arithmetic Operations         >>> g = a - b array([[-0.5, 0., 0.], [-3., -3., -3.]])         >>> np.subtract(a,b)         >>> b + a array([[ 2.5, 4., 6.], [ 5., 7., 9.]])         >>> np.add(b,a)         >>> a / b array([[ 0.666666667, 1. , 1. ], [ 0.25 , 0.4 , 0.5 ]])         >>> np.divide(a,b)         >>> np.divide(a,b)         >>> np.multiply(a,b)         >>> np.sin(a)         >>> np.log(a)         >>> e.dot(f) array([[ 7., 7.],		
<pre>&gt;&gt;&gt; g = a - b array([[-0.5, 0., 0.], [-3., -3.]]) &gt;&gt;&gt; np.subtract(a,b) &gt;&gt;&gt; b + a array([[ 2.5, 4., 6.], [ 5., 7., 9.]]) &gt;&gt;&gt; np.add(b,a) &gt;&gt;&gt; a / b array([[ 0.666666667, 1. , 1. ], [ 0.25 , 0.4 , 0.5 ]]) &gt;&gt;&gt; np.divide(a,b) &gt;&gt;&gt; a / b array([[ 1.5, 4., 9.], [ 4., 10., 18.]]) &gt;&gt;&gt; np.exp(b) &gt;&gt;&gt; np.sigrt(b) &gt;&gt;&gt; np.sigrt(b) &gt;&gt;&gt; np.cos(b) &gt;&gt;&gt; np.log(a) &gt;&gt;&gt; e.dot(f) array([[ 7., 7.],</pre> Subtraction Addition Division Multiplication Exponentiation Square root Print sines of an array Element-wise natural logarithm Dot product	Arithmetic Operations	
<pre>array([[ 0.1, 0. , 0. , 0. ], [-3. , -3. , -3. ]]) &gt;&gt;&gt; np.subtract(a,b) &gt;&gt;&gt; b + a array([[ 2.5, 4. , 6. ], [ 5. , 7. , 9. ]]) &gt;&gt;&gt; np.add(b,a) &gt;&gt;&gt; a / b array([[ 0.66666667, 1. , 1. ], [ 0.25 , 0.4 , 0.5 ]]) &gt;&gt;&gt; np.divide(a,b) &gt;&gt;&gt; np.divide(a,b) &gt;&gt;&gt; np.multiply(a,b) &gt;&gt;&gt; np.sqrt(b) &gt;&gt;&gt; np.sin(a) &gt;&gt;&gt; np.log(a) &gt;&gt;&gt; e.dot(f) array([[ 7. , 7.],</pre> Subtraction Addition Division Multiplication Exponentiation Square root Print sines of an array Element-wise natural logarithm Dot product	>> g = a - b	Subtraction
array([[ /., /.],	<pre>array([[-0.5, 0. , 0. ],</pre>	Subtraction         Addition         Addition         Division         Division         Multiplication         Exponentiation         Square root         Print sines of an array         Element-wise cosine         Element-wise natural logarithm         Dot product
	Comparison	
Comparison	>>> a == b array([[False, True, True]	Element-wise comparison
Comparison       >>> a == b array ([[False, True, True],	<pre>[False, False, False] &gt;&gt;&gt; a &lt; 2 array([True, False, False],</pre>	dtype=bool) Element-wise comparison
Comparison >>> a == b array([[False, True, True], [False, False, False]], dtype=bool) >>> a < 2 array([True, False, False], dtype=bool) Element-wise comparison	>>> np.array equal(a, b)	Array-wise comparison

#### Aggregate Functions

>>> a.sum() Array-wise sum >>> a.min() Array-wise minimum value >>> b.max(axis=0) Maximum value of an array row >>> b.cumsum(axis=1) Cumulative sum of the elements >>> a.mean() Mean Median >>> b.median() Correlation coefficient >>> a.corrcoef() Standard deviation >>> np.std(b)

Create a view of the array with the same data

Sort the elements of an array's axis

Create a copy of the array

Sort an array

Create a deep copy of the array

#### Copying Arrays

>>> h = a.view() >>> np.copy(a) >>> h = a.copy()

#### Sorting Arrays

>>> a.sort() >>> c.sort(axis=0) Subsetting, Slicing, Indexing Subsetting >>> a[2] >>> b[1,2] 6.0 Slicing >>> a[0:2] array([1, 2]) >>> b[0:2,1] array([ 2., 5.]) >>> b[:1]

array([[1.5, 2., 3.]]) >>> c[1,...] array([[[ 3., 2., 1.], [ 4., 5., 6.]]])

1 2 3

1.5 2 3

1 2 3

4 5 6

4 5 6

3

>>> a[ : :-1] array([3, 2, 1]) **Boolean Indexing** >>> a[a<2] 1 2 3 array([1]) Fancy Indexing >>> b[[1, 0, 1, 0],[0, 1, 2, 0]] array([ 4., 2., 6., 1.5]) >>> b[[1, 0, 1, 0]][:,[0,1,2,0]] array([[4.,5.,6.,4.], [1.5,2.,3.,1.5], [4.,5.,6.,4.], [1.5,2.,3.,1.5]])

#### Select elements (1,0), (0,1), (1,2) and (0,0) Select a subset of the matrix's rows and columns

Permute array dimensions

Permute array dimensions

Append items to an array

Delete items from an array

Insert items in an array

Concatenate arrays

Reshape, but don't change data

Return a new array with shape (2.6)

Flatten the array

Select elements from a less than 2

Select the element at the 2nd index

(equivalent to b[1] [2])

Select all items at row o

Same as [1, :, :]

Reversed arrav a

(equivalent to b[0:1, :])

Select items at index 0 and 1

Select the element at row 0 column 2

Select items at rows 0 and 1 in column 1

Also see Lists

#### **Array Manipulation**

Transposing Array >>> i = np.transpose(b) >>> i.T

Changing Array Shape >>> b.ravel() >>> g.reshape(3,-2)

Adding/Removing Elements

>>> h.resize((2,6)) >>> np.append(h,g) >>> np.insert(a, 1, 5) >>> np.delete(a,[1])

#### Combining Arrays

>>> np.concatenate((a,d),axis=0) array([ 1, 2, 3, 10, 15, 20]) >>> np.vstack((a,b)) array([[ 1. , 2. , 3. ], [ 1.5, 2. , 3. ], [4., 5., 6.]]) >>> np.r\_[e,f] >>> np.hstack((e,f)) array([[ 7., 7., 1., 0.], [7., 7., 0., 1.]]) >>> np.column stack((a,d)) array([[ 1, 10], [ 2, 15], 3, 20]]) >>> np.c\_[a,d]

#### Splitting Arrays

>>> np.hsplit(a,3) [array([1]), array([2]), array([3])] >>> np.vsplit(c,2) [array([[[ 1.5, 2., [ 4., 5., 6.]]]), array([[[ 3., 2., 3.], [ 4., 5., 6.]]])]

Stack arrays vertically (row-wise) Stack arrays vertically (row-wise) Stack arrays horizontally (column-wise)

Create stacked column-wise arrays

Create stacked column-wise arrays

Split the array horizontally at the 3rd index Split the array vertically at the 2nd index

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### **Python For Data Science** Cheat Sheet

#### SciPy - Linear Algebra

Learn More Python for Data Science Interactively at www.datacamp.com

### $\mathbf{O}$

#### SciPv

The **SciPy** library is one of the core packages for S SciPv scientific computing that provides mathematical algorithms and convenience functions built on the NumPy extension of Python.

#### Interacting With NumPv Also see **NumPv** >>> import numpy as np >>> a = np.array([1, 2, 3]) >>> b = np.array([(1+5j,2j,3j), (4j,5j,6j)]) >>> c = np.array([[(1.5,2,3), (4,5,6)], [(3,2,1), (4,5,6)]])Index Tricks >>> np.mgrid[0:5,0:5] Create a dense meshgrid Create an open meshgrid >>> np.ogrid[0:2,0:2] >>> np.r [3,[0]\*5,-1:1:10j] Stack arrays vertically (row-wise) >>> np.c [b,c] Create stacked column-wise arrays Shape Manipulation >>> np.transpose(b) Permute array dimensions >>> b.flatten() Flatten the array >>> np.hstack((b,c)) Stack arrays horizontally (column-wise) >>> np.vstack((a,b)) Stack arrays vertically (row-wise) >>> np.hsplit(c,2) Split the array horizontally at the 2nd index >>> np.vpslit(d,2) Split the array vertically at the 2nd index Polynomials >>> from numpy import polyld >>> p = poly1d([3, 4, 5])Create a polynomial object

#### Vectorizing Functions >>> def myfunc(a): if a < 0: return a\*2 else: return a/2 >>> np.vectorize(myfunc) Vectorize functions Type Handling >>> np.real(b) Return the real part of the array elements >>> np.imag(b) Return the imaginary part of the array elements Return a real array if complex parts close to o >>> np.real if close(c,tol=1000) Cast object to a data type >>> np.cast['f'](np.pi) Other Useful Functions Return the angle of the complex argument >>> np.angle(b,deg=True) Create an array of evenly spaced values >>> g = np.linspace(0,np.pi,num=5) (number of samples) >>> g [3:] += np.pi >>> np.unwrap(g) Unwrap Create an array of evenly spaced values (log scale) >>> np.logspace(0,10,3) >>> np.select([c<4],[c\*2])

>>> misc.factorial(a)

Return values from a list of arrays depending on conditions Factorial Combine N things taken at k time

>>> misc.comb(10,3,exact=True) Weights for Np-point central derivative >>> misc.central diff weights(3) Find the n-th derivative of a function at a point >>> misc.derivative(myfunc,1.0)

#### Linear Algebra

You'll use the linalg and sparse modules. Note that scipy.linalg contains and expands on numpy.linalg.
--

>>> from scipy import linalg, sparse

#### Creating Matrices

>>> A = np.matrix(np.random.random((2,2))) >>> B = np.asmatrix(b)

Inverse

Inverse

Trace

Tranpose matrix

Frobenius norm

Matrix rank

Determinant

equation

(SVD)

Conjugate transposition

L1 norm (max column sum)

L inf norm (max row sum)

Solver for dense matrices

Solver for dense matrices

(least-squares solver)

Least-squares solution to linear matrix

Compute the pseudo-inverse of a matrix

Compute the pseudo-inverse of a matrix

- >>> C = np.mat(np.random.random((10,5)))
- >>> D = np.mat([[3,4], [5,6]])

#### **Basic Matrix Routines**

#### Inverse >>> A.I

>>> linalg.inv(A)

#### Transposition >>> A.T >>> A.H

Trace >>> np.trace(A)

#### Norm

>>> linalg.norm(A) >>> linalg.norm(A,1) >>> linalq.norm(A,np.inf)

Rank >>> np.linalg.matrix rank(C)

Determinant >>> linalg.det(A)

#### Solving linear problems >>> linalg.solve(A,b)

>>> E = np.mat(a).T >>> linalg.lstsq(F,E)

Generalized inverse

>>> linalg.pinv(C)

>>> linalg.pinv2(C)

#### Creating Sparse Matrices

Create a 2X2 identity matrix >>> F = np.eye(3, k=1) >>> G = np.mat(np.identity(2)) Create a 2x2 identity matrix >>> C[C > 0.5] = 0>>> H = sparse.csr matrix(C) Compressed Sparse Row matrix >>> I = sparse.csc matrix(D) Compressed Sparse Column matrix Dictionary Of Keys matrix >>> J = sparse.dok matrix(A) >>> E.todense() Sparse matrix to full matrix >>> sparse.isspmatrix csc(A) Identify sparse matrix Sparse Matrix Routines Inverse Inverse >>> sparse.linalg.inv(I) Norm

>>> sparse.linalg.norm(I) Norm Solving linear problems Solver for sparse matrices >>> sparse.linalg.spsolve(H,I)

#### Sparse Matrix Functions

>>> sparse.linalg.expm(I)

>>> help(scipy.linalg.diagsvd)

Asking For Help

>>> np.info(np.matrix)

Sparse matrix exponential

>>> np.add(A,D) Subtraction >>> np.subtract(A,D) Division >>> np.divide(A,D)

Matrix Functions

Addition

Multiplication >>> A @ D

>>> np.multiply(D,A) >>> np.dot(A,D) >>> np.vdot(A,D) >>> np.inner(A,D) >>> np.outer(A,D) >>> np.tensordot(A,D) >>> np.kron(A,D)

#### **Exponential Functions**

>>> linalg.expm(A) >>> linalq.expm2(A) >>> linalg.expm3(D)

Logarithm Function >>> linalg.logm(A)

**Trigonometric Functions** >>> linalg.sinm(D) >>> linalg.cosm(D) >>> linalg.tanm(A)

Hyperbolic Trigonometric Functions >>> linalg.sinhm(D) >>> linalg.coshm(D)

>>> linalg.tanhm(A) Matrix Sign Function

>>> np.signm(A) Matrix Square Root

>>> linalq.sqrtm(A) Arbitrary Functions

>>> linalq.funm(A, lambda x: x\*x)

#### Decompositions

**Eigenvalues and Eigenvectors** Solve ordinary or generalized >>> la, v = linalg.eig(A) eigenvalue problem for square matrix >>> 11, 12 = la Unpack eigenvalues >>> v[:,0] First eigenvector Second eigenvector >>> v[:,1] >>> linalg.eigvals(A) Unpack eigenvalues Singular Value Decomposition >>> U,s,Vh = linalq.svd(B) Singular Value Decomposition (SVD) >>> M,N = B.shape >>> Sig = linalg.diagsvd(s,M,N) Construct sigma matrix in SVD LU Decomposition LU Decomposition >>> P,L,U = linalg.lu(C)

Sparse Matrix Decompositions >>> la, v = sparse.linalg.eigs(F,1) Eigenvalues and eigenvectors >>> sparse.linalg.svds(H, 2) SVD

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Addition

Division

(Python 3)

Multiplication

Vector dot product

Tensor dot product Kronecker product

Matrix exponential

Matrix logarithm

Matrix exponential (Taylor Series)

Matrix exponential (eigenvalue

Dot product

Inner product

Outer product

decomposition)

Matrix sine

Matrix cosine

Matrix tangent

Hypberbolic matrix sine

Matrix sign function

Matrix square root

Hyperbolic matrix cosine

Evaluate matrix function

Hyperbolic matrix tangent

Subtraction

Multiplication operator







# SIMPLE DECISION TREE





Although **regression** models with linear boundaries are intuitive to interpret, it's harder to interpret non-linear decision boundaries.

### **Trees:**

- 1. Allow for complex decision boundaries
- 2. Are easy to interpret



### The Geometry of Flow Charts

Each comparison and branching represents splitting a region in the feature space on <u>a single feature</u>.

The prediction is based on the most common class

(or mean value).





### Considerations

- 1. Splitting Criterion. e.g.,
  - Gini Index
  - misclassification error
  - Entropy
- 2. Stopping Criterion. e.g.,
  - Minimum MSE
  - Uniformity of the data samples' labels
  - Size of tree, such as maximum depth
  - The "gain" converges





Shallow trees have: high bias and low variance

Deep trees have: low bias and high variance

Simple decision trees often:

- Overfit
- Underperform when compared to other classification and regression methods


# BAGGING



Bootstrap = generate data via sampling w/ replacement

Aggregating = return the average (regression) or majority class (classification)















The resulting tree is the average of all tree (estimators).





## Bagging (classification)



For each bootstrap, we build a decision tree. The results is a combination (majority) of the predictions from all trees.



## Bootstrap Aggregating

#### BENEFITS

- More expressive
- Helps prevent overfitting
- Decreases variance (less sensitive to different data)

#### ISSUES

• interpretability ("majority")

solution: variable importance via the avg Gini/MSE for each feature

• can still underfit or overfit

solution: validation via <u>out-of-bag error</u>

 Trees tend to be highly correlated (split the same at the beginning) solution: random forests



# RANDOM FORESTS



**Random Forest** is a modified form of bagging that creates ensembles of <u>independent</u> decision trees.

To de-correlate the trees, we:

- 1. train each tree on a **separate bootstrap sample** of the full training set (same as in bagging)
- 2. for each tree, at each split, we **randomly** select a set of J' predictors from the full set of predictors.

From amongst the J' predictors, we select the optimal predictor and the optimal corresponding threshold for the split.



#### SPECIFY

- Number of trees (n\_estimators)
- Number of predictors (max\_features)

#### **CONSIDERATIONS**

- Be careful w/ the # of predictors. If you select a small %, you'll have an ensemble of weak models
- A lot of hyperparameters. Vary all of them together.



# BOOSTING



**Question:** Could we address the shortcomings of single decision trees models in some other way?

For example, rather than performing variance reduction on complex trees, can we decrease the bias of simple trees - make them more expressive?

Can we learn from our mistakes?

A solution to this problem, making an expressive model from simple trees, is another class of ensemble methods called **boosting**.



The key intuition behind boosting is that one can take an ensemble of simple models  $\{T_h\}_{h\in H}$  and additively combine them into a single, more complex model.

Each model *T<sub>h</sub>* might be a poor fit for the data, but a linear combination of the ensemble:

$$T = \sum_{h} \lambda_{h} T_{H}$$

can be expressive/flexible.



**Gradient boosting** is a method for iteratively building a complex regression model *T* by adding simple models.

Each new simple model added to the ensemble compensates for the weaknesses of the current ensemble.



```
1. Fit a simple model T^{(0)} on the training data
                                 \{(x_1, y_1), \dots, (x_N, y_N)\}
    Set T \leftarrow T^{(0)}.
    Compute the residuals \{r_1, \ldots, r_N\} for T.
2. Fit a simple model, T^{(1)}, to the current residuals, i.e. train using
                                  \{(x_1, r_1), \dots, (x_N, r_N)\}
3. Set T \leftarrow T + \lambda T^{(1)}
4. Compute residuals, set r_n \leftarrow r_n - \lambda T^i(x_n), n = 1, ..., N
5. Repeat steps 2-4 until stopping condition met.
    where \lambda is a constant called the learning rate.
```



























#### Gradient Boosting: illustration











#### Build our first ANN









#### Different weights change the shape and position







Neural networks can model any reasonable function



Adding layers allows us to model increasingly complex functions





#### Learning Multiple Components



Next: Artificial general intelligence ??



#### Anatomy of artificial neural network (ANN)





CS109A, PROTOPAPAS, RADER, TANNER

#### Depth = Repeated Compositions





If the step is proportional to the slope then you avoid overshooting the minimum. How?





#### Hyperparameter tuning

Random search, grid search, developer tools such as `weights and biases', Bayesian optimization, expertise



Anand, Kanav, Wang, Ziqi, Loog, Marco, & Van Gemert, Jan. (2020). Black Magic in Deep Learning: How Human Skill Impacts Network Training



#### Data Augmentation





flip-Ir



crop-and-pan



flip-ud



elastic








### Dropout

- Randomly set some neurons and their connections to zero (i.e. "dropped")
- Prevent overfitting by reducing co-adaptation of neurons
- Like training many random sub-networks





### Dropout

- Widely used and highly effective
- Proposed as an alternative to ensembling, which is too expensive for neural nets



Test error for different architectures with and without dropout. The networks have 2 to 4 hidden layers each with 1024 to 2048 units.



CS109A, PR http://jmitr.org/papers/volume15/srivastava14a/srivastava14a.pdf





### The Tyranny of Algorithmic Bias, and How to End It

A Work In Progress

- Matthew Finney Harvard University
- CS109a, Fall 2020





### Al in the 2010s

Q

### THE WALL STREET JOURNAL.

### Amazon Wants to Ship Your Package Before You Buy It

#### By Greg Bensinger

Jan. 17, 2014 3:12 pm ET

 $\Box$  save  $\rightleftharpoons$  share AA text



BLOOMBERG

<u>Amazon.com</u> knows you so well it wants to ship your next package before you order it.

The Seattle retailer in December gained <u>a patent</u> for what it calls "anticipatory shipping," a method to start delivering packages even before customers click "buy."

### Al in the 2010s



### Al in the 2010s





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### The Socially Conscious Data Scientist's Agenda

- 1. We can define and measure algorithmic bias
- 2. We can isolate the root cause of (poor) algorithmic behavior
- 3. We can take action to make algorithms more fair



# What is algorithmic bias?

Case study In the U.S., kidney function measurements are adjusted by race

- The eGFR is the standard-of-care for ٠ measuring kidney function
- It's calculated by measuring the level of ٠ creatinine in a blood sample
- Because "African Americans" have higher ۲ muscle mass, the CKD-EPI algorithm increases their scores
- A higher score indicates higher kidney function ٠



### The CKD-EPI eGFR equation is racially biased



Many people see this as unfair. Can you think of any reasons why?

### What is fairness? Two definitions used in the algorithmic community

• Group Fairness

٠

• Identifiable groups should be treated similarly to the population as a whole

- Individual Fairness
- Similar individuals should be treated similarly

Adapted from Sahil Verma and Julia Rubin. 2018. Fairness Definitions Explained. https://fairware.cs.umass.edu/papers/Verma.pdf.

### Is the CKD-EPI algorithm Group Fair?

#### Group Fairness Definition

 Protected groups should be treated similarly to non-protected groups and the population as a whole



Source: Taber et al., Twenty years of evolving trends in racial disparities for adult kidney transplant recipients. Kidney Int. 2016.

### Is the CKD-EPI algorithm Individually Fair?

### Individual Fairness Definition

Similar individuals should be treated similarly



JAMA July 9, 2019 Volume 322, Number 2 11

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Downloaded From: https://jamanetwork.com/ by a Harvard University User on 09/23/2020

### Why does this keep happening?



### Why isn't fairness part of our process?

• We have good intentions



... but need mechanisms for action ٠ **CHALLENGES** Hard to define Fairness is contextspecific Hard to measure (LACK OF) INCENTIVES Lack of transparency No hard business reason to prioritize fairness Lack of accountability

## How will we end this?



### Ingredients of an algorithmic decision



### How can we change these to mitigate algorithmic bias?

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### What mechanisms can help us build fair models?

#### **CHALLENGES**

### Hard to define

#### **PROPOSED APPROACH**

#### **Fairness Statement**

A commitment to defined and measurable fairness objectives

Hard to measure

### Lack of transparency

### **Algorithmic Practice Audit**

Lack of accountability

### An independent, third party review of processes and outcomes



### What will you do to create fair algorithms?

TECHNOLOGY	Are you following existing technical best practices, and using classes of fair algorithms?
	Are your data and tech teams
PEOPLE	representative of your customers and stakeholders?
PROCESS	Do you have mechanisms to ensure algorithmic fairness?





I finally remember what Zoom meetings remind me of.











I DON'T TRUST LINEAR REGRESSIONS WHEN IT'S HARDER TO GUESS THE DIRECTION OF THE CORRELATION FROM THE SCATTER PLOT THAN TO FIND NEW CONSTELLATIONS ON IT.





### GETTINGVALUESFROMPANDAS



### When people ask how I learned to Code



The secret is stackoverflow



If a binary tree wore pants would he wear them











### **Deep Learning**

What I think I do







What my friends think I do What other computer scientists think I do

> In [1]: import keras



What mathematicians think I do

What I actually do

Using TensorFlow backend.





ENGINEERING TIP: WHEN YOU DO A TASK BY HAND, YOU CAN TECHNICALLY SAY YOU TRAINED A NEURAL NET TO DO IT.



### How to bully machine learning training



### **Courses Related to Data Science**

- CS 109B: Advanced Topics in Data Science
  - https://harvard-iacs.github.io/2020-CS109B/
- CS 171: Visualizations
- CS 181/281: Machine Learning
- CS 182: Artificial Intelligence (AI)
- CS 205: Distributive Computing
- Stat 110/210: Probability Theory
- Stat 111/211: Statistical Inference
- Stat 139: Linear Models
- Stat 149: Generalized Linear Models
- Stat 195: Intro to Statistical Machine Learning

This list is not exhaustive!



### <u>Kaggle enterprise executive summary report</u>

Kaggle surveyed its community of data enthusiasts to share trends within a quickly growing field.

Based on responses from 20,036 Kaggle members, they've created a report focused on the 13% (2,675 respondents) who are currently employed as data scientists.



### Key findings: Gender





### Key findings: Age

AGE RANGES OF DATA SCIENTISTS





### Key findings: Nationalities





### Key findings: Education




# Key findings: Salary



SALARY DISTRIBUTION FOR US-BASED DATA SCIENTISTS



# Key findings: Salary by Country



#### MEDIAN SALARY FOR DATA SCIENTISTS BY COUNTRY



## Key findings: Methods and Algorithms



#### METHODS AND ALGORITHMS USAGE



# Key findings: ML Frameworks

MACHINE LEARNING FRAMEWORK USAGE





### Thank You!

